

# Solidworks Tutorials Guide For Mechanism

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**Computational Finite Element Methods in Nanotechnology** - Sarhan M. Musa 2017-12-19  
Computational Finite Element Methods in Nanotechnology demonstrates the capabilities of finite element methods in nanotechnology for a range of fields. Bringing together contributions from researchers around the world, it covers key concepts as well as cutting-edge research and applications to inspire new developments and

future interdisciplinary research. In particular, it emphasizes the importance of finite element methods (FEMs) for computational tools in the development of efficient nanoscale systems. The book explores a variety of topics, including: A novel FE-based thermo-electrical-mechanical-coupled model to study mechanical stress, temperature, and electric fields in nano- and microelectronics The integration of distributed

element, lumped element, and system-level methods for the design, modeling, and simulation of nano- and micro-electromechanical systems (N/MEMS) Challenges in the simulation of nanorobotic systems and macro-dimensions The simulation of structures and processes such as dislocations, growth of epitaxial films, and precipitation Modeling of self-positioning nanostructures, nanocomposites, and carbon nanotubes and their composites Progress in using FEM to analyze the electric field formed in needleless electrospinning How molecular dynamic (MD) simulations can be integrated into the FEM Applications of finite element analysis in nanomaterials and systems used in medicine, dentistry, biotechnology, and other areas The book includes numerous examples and case studies, as well as recent applications of microscale and nanoscale modeling systems with FEMs using COMSOL Multiphysics® and MATLAB®. A one-stop reference for professionals, researchers, and students, this is

also an accessible introduction to computational FEMs in nanotechnology for those new to the field.

Introduction to SolidWorks - Godfrey C. Onwubolu 2017-03-03

This senior undergraduate level textbook is written for Advanced Manufacturing, Additive Manufacturing, as well as CAD/CAM courses. Its goal is to assist students in colleges and universities, designers, engineers, and professionals interested in using SolidWorks as the design and 3D printing tool for emerging manufacturing technology for practical applications. This textbook will bring a new dimension to SolidWorks by introducing readers to the role of SolidWorks in the relatively new manufacturing paradigm shift, known as 3D-Printing which is based on Additive Manufacturing (AM) technology. This new textbook: Features modeling of complex parts and surfaces Provides a step-by-step tutorial type approach with pictures showing how to

model using SolidWorks Offers a user-Friendly approach for the design of parts, assemblies, and drawings, motion-analysis, and FEA topics Includes clarification of connections between SolidWorks and 3D-Printing based on Additive Manufacturing Discusses a clear presentation of Additive Manufacturing for Designers using SolidWorks CAD software "Introduction to SolidWorks: A Comprehensive Guide with Applications in 3D Printing" is written using a hands-on approach which includes a significant number of pictorial descriptions of the steps that a student should follow to model parts, assemble parts, and produce drawings.

Introduction to Solid Modeling Using SOLIDWORKS 2019 - Joseph Musto 2019-06-11

SOLIDWORKS 2018 Reference Guide - David Planchard 2017-11

The SOLIDWORKS 2018 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of

SOLIDWORKS 2018. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2018. This book covers the following: System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2018 software. If you are completely new to SOLIDWORKS, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS, you still

might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 250 models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to complement the Online Tutorials and Online Help contained in SOLIDWORKS 2018. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the

tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model.

### **Commands Guide Tutorial for SolidWorks**

**2013** - David C. Planchard 2012-12-27

The Commands Guide Tutorial for SolidWorks 2013 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2013. SolidWorks is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SolidWorks 2013. This book covers the following: System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study

Sustainability Sustainability Xpress FlowXpress PhotoView 360 Pack and Go Intelligent Modeling techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2013 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter (18 total) provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution (initial and final). Learn by doing, not just by reading! Formulate

the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is design to compliment the Online Tutorials and Online Help contained in SolidWorks 2013. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The authors developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

[Automating SolidWorks 2011 Using Macros](#) - Mike Spens 2011-02-11

Automating SolidWorks 2011 Using Macros is designed as a tutorial to help beginner to intermediate programmers develop macros for

SolidWorks and SolidWorks Workgroup PDM. The focus of this book is primarily on the Visual Studio Tools for Applications (VSTA) macro interface. It covers many of the major API functions through practical use cases. It teaches many Visual Basic.NET fundamentals as well as SolidWorks, SolidWorks Workgroup PDM and Excel API functions. The Author has also added a chapter dedicated to some of his favorite source code for you to use as the basis for typical automation procedures. Using this book you will learn how to: Record macros Control Custom Properties Create parts and features Build assemblies Batch create drawings Extract information from Workgroup PDM Create many other time saving utilities

**Industrial System Engineering for Drones -**  
Neeraj Kumar Singh 2019-07-15

Explore a complex mechanical system where electronics and mechanical engineers work together as a cross-functional team. Using a working example, this book is a practical “how

to” guide to designing a drone system. As system design becomes more and more complicated, systematic, and organized, there is an increasingly large gap in how system design happens in the industry versus what is taught in academia. While the system design basics and fundamentals mostly remain the same, the process, flow, considerations, and tools applied in industry are far different than that in academia. Designing Drone Systems takes you through the entire flow from system conception to design to production, bridging the knowledge gap between academia and the industry as you build your own drone systems. What You’ll Learn Gain a high level understanding of drone systems Design a drone systems and elaborating the various aspects and considerations of design Review the principles of the industrial system design process/flow, and the guidelines for drone systems Look at the challenges, limitations, best practices, and patterns of system design Who This Book Is For Primarily

for beginning or aspiring system design experts, recent graduates, and system design engineers. Teachers, trainers, and system design mentors can also benefit from this content.

**Package Structure and Mechanism Design Using SolidWorks 2012** - Changfeng Ge  
2012-08-20

The intention of this book is to provide you with a guide for designing package structure and packaging mechanism with SolidWorks 2012. The intended audience is the student, engineer and persons involved in designing packaging structure, product design and mechanical design. The design examples in the chapters are simplified versions of real world designs. The chapter sequences are arranged from basic skills to more advanced skills. It is assumed that the reader has some familiarity with SolidWorks. Topics Covered Sketching and solid modeling The Helix tool and Reference Plane Trim and mirror entities Assembling many part drawings into a more complicated assemble drawing 3-

point Arcs and copying sketches from one plane to another plane Sheet metal functions and die cut drawing Cavity and split approaches for designing a mold Calculating fill volumes and using PhotoView 360 Creating a bill of materials for assembly instructions and documentation Sketching complicated components Creating 2D detail drawings from part drawings Advanced mate, subassembly, adding screws and nuts based on the Design Library Creating the exploded views

*Finite Element Analysis Concepts* - J. E. Akin  
2010

Young engineers are often required to utilize commercial finite element software without having had a course on finite element theory. That can lead to computer-aided design errors. This book outlines the basic theory, with a minimum of mathematics, and how its phases are structured within a typical software. The importance of estimating a solution, or verifying the results, by other means is emphasized and

illustrated. The book also demonstrates the common processes for utilizing the typical graphical icon interfaces in commercial codes. In particular, the book uses and covers the widely utilized SolidWorks solid modeling and simulation system to demonstrate applications in heat transfer, stress analysis, vibrations, buckling, and other fields. The book, with its detailed applications, will appeal to upper-level undergraduates as well as engineers new to industry.

Mechanics of Mechanisms and Machines - Ilie Talpasanu 2019-08-08

Mechanics of Mechanisms and Machines provides a practical approach to machine statics, kinematics, and dynamics for undergraduate and graduate students and mechanical engineers. The text uses a novel method for computation of mechanism and robot joint positions, velocities, accelerations; and dynamics and statics using matrices, graphs, and generation of independent equations from a matroid form. The

computational methods presented can be used for industrial and commercial robotics applications where accurate and quick mechanism/robot control is key. The book includes many examples of linkages, cams, and geared mechanisms, both planar and spatial types, having open or multiple cycles. Features • Presents real-world examples to help in the design process of planar and spatial mechanisms • Serves as a practical guide for the design of new products using mechanical motion analysis • Analyzes many applications for gear trains and auto transmissions, robotics and manipulation, and the emerging field of biomechanics • Presents novel matrix computational methods, ideal for the development of efficient computer implementations of algorithms for control or simulation of mechanical linkages, cams, and geared mechanisms • Includes mechanism animations and result data tables as well as comparisons between matrix-based equation results implemented using Engineering Equation

Solver (EES) and results for the same mechanisms simulated using SolidWorks. *SOLIDWORKS 2020: A Tutorial Approach, 5th Edition* - Prof. Sham Tickoo 2020-10-22

*SOLIDWORKS 2020: A Tutorial Approach* introduces readers to SOLIDWORKS 2020 software, one of the world's leading parametric solid modeling packages. In this book, the author has adopted a tutorial-based approach to explain the fundamental concepts of SOLIDWORKS. This book has been written with the tutorial point of view and the learn-by-doing theme to help the users easily understand the concepts covered in it. The book consists of 12 chapters that are structured in a pedagogical sequence that makes the book very effective in learning the features and capabilities of the software. The book covers a wide range of topics such as Sketching, Part Modeling, Assembly Modeling, Drafting in SOLIDWORKS 2020. In addition, this book covers the basics of Mold Design, FEA, and SOLIDWORKS Simulation.

Salient Features Consists of 12 chapters that are organized in a pedagogical sequence. Tutorial approach to explain various concepts of SOLIDWORKS 2020. First page of every chapter summarizes the topics that are covered in it. Step-by-step instructions that guide the users through the learning process. Real-world mechanical engineering designs as tutorials and projects. Additional information throughout the book in the form of notes and tips. Self-Evaluation Tests and Review Questions at the end of the chapters for the users to assess their knowledge. Additional learning resources at <https://allaboutcadcam.blogspot.com>

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Chapter 6: Creating Reference Geometries  
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Design Student Project Index  
BIM Handbook - Rafael Sacks 2018-07-03  
Discover BIM: A better way to build better  
buildings Building Information Modeling (BIM)  
offers a novel approach to design, construction,  
and facility management in which a digital  
representation of the building product and  
process is used to facilitate the exchange and  
interoperability of information in digital format.  
BIM is beginning to change the way buildings  
look, the way they function, and the ways in  
which they are designed and built. The BIM  
Handbook, Third Edition provides an in-depth  
understanding of BIM technologies, the business  
and organizational issues associated with its  
implementation, and the profound advantages  
that effective use of BIM can provide to all

members of a project team. Updates to this  
edition include: Information on the ways in  
which professionals should use BIM to gain  
maximum value New topics such as collaborative  
working, national and major construction clients,  
BIM standards and guides A discussion on how  
various professional roles have expanded  
through the widespread use and the new  
avenues of BIM practices and services A wealth  
of new case studies that clearly illustrate exactly  
how BIM is applied in a wide variety of  
conditions Painting a colorful and thorough  
picture of the state of the art in building  
information modeling, the BIM Handbook, Third  
Edition guides readers to successful  
implementations, helping them to avoid needless  
frustration and costs and take full advantage of  
this paradigm-shifting approach to construct  
better buildings that consume fewer materials  
and require less time, labor, and capital  
resources.

**Engineering Analysis with ANSYS Software -**

Tadeusz Stolarski 2011-02-24

For all engineers and students coming to finite element analysis or to ANSYS software for the first time, this powerful hands-on guide develops a detailed and confident understanding of using ANSYS's powerful engineering analysis tools. The best way to learn complex systems is by means of hands-on experience. With an innovative and clear tutorial based approach, this powerful book provides readers with a comprehensive introduction to all of the fundamental areas of engineering analysis they are likely to require either as part of their studies or in getting up to speed fast with the use of ANSYS software in working life. Opening with an introduction to the principles of the finite element method, the book then presents an overview of ANSYS technologies before moving on to cover key applications areas in detail. Key topics covered: Introduction to the finite element method Getting started with ANSYS software stress analysis dynamics of

machines fluid dynamics problems thermo mechanics contact and surface mechanics exercises, tutorials, worked examples With its detailed step-by-step explanations, extensive worked examples and sample problems, this book will develop the reader's understanding of FEA and their ability to use ANSYS's software tools to solve their own particular analysis problems, not just the ones set in the book. \* Develops a detailed understanding of finite element analysis and the use of ANSYS software by example \* Develops a detailed understanding of finite element analysis and the use of ANSYS software by example \* Exclusively structured around the market leading ANSYS software, with detailed and clear step-by-step instruction, worked examples, and detailed, screen-by-screen illustrative problems to reinforce learning [Analysis of Machine Elements Using SOLIDWORKS Simulation 2017](#) - Shahin Nudehi 2017-04-25 Analysis of Machine Elements Using

SOLIDWORKS Simulation 2017 is written primarily for first-time SOLIDWORKS Simulation 2017 users who wish to understand finite element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in an introductory, undergraduate, Design of Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that can be solved with a basic understanding of mechanics of materials. Problem types quickly migrate to include states of stress found in more specialized situations common to a design of mechanical elements course. Paralleling this progression of problem types, each chapter introduces new software concepts and capabilities. Many examples are accompanied by problem solutions based on use of classical equations for stress determination. Unlike many step-by-step user guides that only list a succession of steps, which if followed correctly

lead to successful solution of a problem, this text attempts to provide insight into why each step is performed. This approach amplifies two fundamental tenets of this text. The first is that a better understanding of course topics related to stress determination is realized when classical methods and finite element solutions are considered together. The second tenet is that finite element solutions should always be verified by checking, whether by classical stress equations or experimentation. Each chapter begins with a list of learning objectives related to specific capabilities of the SOLIDWORKS Simulation program introduced in that chapter. Most software capabilities are repeated in subsequent examples so that users gain familiarity with their purpose and are capable of using them in future problems. All end-of-chapter problems are accompanied by evaluation "check sheets" to facilitate grading assignments.

## **Analysis of Machine Elements Using**

## **SOLIDWORKS Simulation 2018** - Shahin Nudehi 2018-04

Analysis of Machine Elements Using SOLIDWORKS Simulation 2018 is written primarily for first-time SOLIDWORKS Simulation 2018 users who wish to understand finite element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in introductory, undergraduate, Design of Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that can be solved with a basic understanding of mechanics of materials. Problem types quickly migrate to include states of stress found in more specialized situations common to a design of mechanical elements course. Paralleling this progression of problem types, each chapter introduces new software concepts and capabilities. Many examples are accompanied by problem solutions based on use of classical

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evaluation "check sheets" to facilitate grading assignments. New in the 2018 Edition The 2018 edition of this book features a new chapter exploring fatigue analysis using stress life methods. Understanding the fatigue life of a product is a critical part of the design process. This chapter focuses on the inputs needed to define a fatigue analysis in SOLIDWORKS Simulation and the boundary conditions necessary to obtain valid results.

**SOLIDWORKS 2017 Reference Guide** - David Planchard 2017

The SOLIDWORKS 2017 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2017. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2017. This book covers the following: System and Document

propertiesFeatureManagersPropertyManagersC onfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySOLIDWORKS SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2017 software. If you are completely new to SOLIDWORKS, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and

demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 250 models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2017. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model.

Commands Guide Tutorial for Solidworks 2010 -

David C. Planchard 2010

The Commands Guide Tutorial for SolidWorks 2010 is a comprehensive reference book written to assist beginner to intermediate users of SolidWorks. SolidWorks is an immense software package, and no one book can cover all topics for all users. The book provides a centralized reference location to address many of the System and Document properties, FeatureManagers, PropertyManagers, ConfigurationManagers and RenderManagers along with 2D and 3D Sketch tools, Sketch entities, 3D Feature tools, Motion Study, SustainabilityXpress, DFMXpress, SimulationXpress, Sheet Metal, PhotoView 360 and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2010 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with

an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter (17 total) provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 230 plus tutorials are located on the enclosed CD with their solution (initial and final). Learn by doing, not just by reading! Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2010. The goal is to illustrate how multiple design situations and systematic steps combine to

produce successful designs. The authors developed the tutorials by combining their own industry experience with the knowledge of engineers, department managers, vendors and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

### **Analysis of Machine Elements Using SOLIDWORKS Simulation 2020 - Shahin Nudehi 2020-06**

Analysis of Machine Elements Using SOLIDWORKS Simulation 2020 is written primarily for first-time SOLIDWORKS Simulation 2020 users who wish to understand finite element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in introductory, undergraduate, Design of Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that

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*Introduction to Mechanism Design* - Eric Constans 2018-07-20

Introduction to Mechanism Design: with Computer Applications provides an updated approach to undergraduate Mechanism Design and Kinematics courses/modules for engineering students. The use of web-based simulations, solid modeling, and software such as MATLAB and Excel is employed to link the design process with the latest software tools for the design and analysis of mechanisms and machines. While a

mechanical engineer might brainstorm with a pencil and sketch pad, the final result is developed and communicated through CAD and computational visualizations. This modern approach to mechanical design processes has not been fully integrated in most books, as it is in this new text.

### **SolidWorks 2014 Tutorial with Video**

**Instruction** - David Planchard 2014

SolidWorks 2014 Tutorial with video instruction is targeted towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SolidWorks with video instruction, SolidWorks model files, and preparation for the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into two sections. Chapters 1 - 5 explore the SolidWorks User Interface and CommandManager, Document and System

properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, Revision tables using basic and advanced features. Chapters 6 - 9 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each

chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry.

*Analysis of Machine Elements Using SOLIDWORKS Simulation 2021* - Shahin S. Nudehi 2021-07-03

- Designed for first-time SOLIDWORKS Simulation users
- Focuses on examples commonly found in Design of Machine Elements courses
- Many problems are accompanied by solutions using classical equations
- Combines step-by-step tutorials with detailed explanations of why each step is taken

*Analysis of Machine Elements Using SOLIDWORKS Simulation 2021* is written primarily for first-time SOLIDWORKS Simulation 2021 users who wish to understand finite element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in introductory, undergraduate, Design of

Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that can be solved with a basic understanding of mechanics of materials. Problem types quickly migrate to include states of stress found in more specialized situations common to a design of mechanical elements course. Paralleling this progression of problem types, each chapter introduces new software concepts and capabilities. Many examples are accompanied by problem solutions based on use of classical equations for stress determination. Unlike many step-by-step user guides that only list a succession of steps, which if followed correctly lead to successful solution of a problem, this text attempts to provide insight into why each step is performed. This approach amplifies two fundamental tenets of this text. The first is that a better understanding of course topics related to stress determination is realized when classical methods and finite element solutions are

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Alternate Method to Change Screen Background Color Index

### **Commands Guide Tutorial for SolidWorks**

**2012** - David C. Planchard 2011-12-18

The Commands Guide Tutorial for SolidWorks 2012 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2012. SolidWorks is an immense software package, and no one book can cover all topics for all users. The book provides a centralized reference location to address many of the tools, features and techniques of SolidWorks 2012. This book covers the following: System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study Sustainability Sustainability Xpress FlowXpress PhotoView 360 Pack and Go Intelligent Modeling techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used

throughout this book using SolidWorks® 2012 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter (18 total) provides detail PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are located on the enclosed book CD with their solution (initial and final). Learn by doing, not just by reading! Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design

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[A Commands Guide Tutorial for SolidWorks 2007](#) - David C. Planchard 2007

*Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2020* - Kuang-Hua Chang  
*Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2020* is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software

family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SOLIDWORKS Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. One of the unique features of this

book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results obtained using SOLIDWORKS Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. This book covers the following functionality of SOLIDWORKS Motion 2020 • Model generation • Creating assembly mates • Performing simulations • Creating animations • Visualizing simulation results

*Machine Drawing* - K. L. Narayana 2009-06-30  
About the Book: Written by three distinguished authors with ample academic and teaching experience, this textbook, meant for diploma and degree students of Mechanical Engineering as well as those preparing for AMIE examination, incorporates the latest st  
*Analysis of Machine Elements Using SOLIDWORKS Simulation 2019* - Shahin Nudehi 2019-05-23

Analysis of Machine Elements Using SOLIDWORKS Simulation 2019 is written primarily for first-time SOLIDWORKS Simulation 2019 users who wish to understand finite element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in introductory, undergraduate, Design of Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that can be solved with a basic understanding of mechanics of materials. Problem types quickly migrate to include states of stress found in more specialized situations common to a design of mechanical elements course. Paralleling this progression of problem types, each chapter introduces new software concepts and capabilities. Many examples are accompanied by problem solutions based on use of classical equations for stress determination. Unlike many step-by-step user guides that only list a

succession of steps, which if followed correctly lead to successful solution of a problem, this text attempts to provide insight into why each step is performed. This approach amplifies two fundamental tenets of this text. The first is that a better understanding of course topics related to stress determination is realized when classical methods and finite element solutions are considered together. The second tenet is that finite element solutions should always be verified by checking, whether by classical stress equations or experimentation. Each chapter begins with a list of learning objectives related to specific capabilities of the SOLIDWORKS Simulation program introduced in that chapter. Most software capabilities are repeated in subsequent examples so that users gain familiarity with their purpose and are capable of using them in future problems. All end-of-chapter problems are accompanied by evaluation "check sheets" to facilitate grading assignments.

*SolidWorks 2009 Bible* - Matt Lombard  
2009-02-18

SolidWorks Bible is a comprehensive reference-tutorial that covers the basics, but then quickly ramps up to more advanced level topics. Every feature is thoroughly covered yet written in a way that makes learning this robust program seem non-threatening and uncomplicated. In a market full of books for beginners this is the one book that goes into extensive detail, not just on "how" the software works, but in many cases "why" it works the way it does. The author is well known in the SolidWorks community and uses SolidWorks on a daily basis as his main design tool in his contracting and consulting work. Many topics covered in SolidWorks Bible are not found in any other publication or even documentation directly from SolidWorks. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

*SolidWorks 2010 Tutorial* - David C. Planchard  
2010

Provides an introduction to SolidWorks 2010 through step-by-step tutorials that cover such topics as linkage assembly, front support assembly, the fundamentals of drawing, and pneumatic test module assembly.

*Commands Guide Tutorial for SolidWorks 2011* -  
David C. Planchard 2010

The Commands Guide Tutorial for SolidWorks 2011 is a comprehensive reference book written to assist the beginner to intermediate user of SolidWorks 2011. SolidWorks is an immense software package, and no one book can cover all topics for all users. The book provides a centralized reference location to address many of the tools, features and techniques of SolidWorks 2011. This book covers the following: System and Document properties FeatureManagers PropertyManagers ConfigurationManagers RenderManagers 2D and 3D Sketch tools Sketch entities 3D Feature tools Motion Study Sheet Metal Motion Study Sustainability Sustainability Xpress FlowXpress

PhotoView 360 Pack and Go Intelligent Modeling techniques and more. Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SolidWorks 2011 software. If you are completely new to SolidWorks, you should read Chapter 1 in detail and complete Tutorial 1, Tutorial 2, and Tutorial 3 in the SolidWorks Tutorials. If you are familiar with an earlier release of SolidWorks, you might still want to skim Chapter 1 to get acquainted with some of the new commands, menus, and features that you haven't used; or you can simply jump to any section in any chapter. Each chapter (18 total) provides detailed PropertyManager information on key topics with individual stand alone short tutorials to reinforce and demonstrate the functionality and ease of the SolidWorks tool or feature. All models for the 240 plus tutorials are provided on the enclosed book CD with their solution (initial and final). Learn by doing, not just reading! Formulate the skills to create, modify and edit sketches and

solid features. You will also learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the Online Tutorials and Online Help contained in SolidWorks 2011. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs.

**SOLIDWORKS 2018: A Tutorial Approach, 4th Edition** - Prof. Sham Tickoo

SOLIDWORKS 2018: A Tutorial Approach introduces readers to SOLIDWORKS 2018 software, one of the world's leading parametric solid modeling packages. In this book, the author has adopted a tutorial-based approach to explain the fundamental concepts of SOLIDWORKS. This book has been written with the tutorial point of view and the learn-by-doing theme to help the users easily understand the concepts covered in it. The book consists of 12 chapters that are structured in a pedagogical

sequence that makes the book very effective in learning the features and capabilities of the software. The book covers a wide range of topics such as Sketching, Part Modeling, Assembly Modeling, Drafting in SOLIDWORKS 2018. In addition, this book covers the basics of Mold Design, FEA, and SOLIDWORKS Simulation. Salient Features: Consists of 12 chapters that are organized in a pedagogical sequence. Tutorial approach to explain various concepts of SOLIDWORKS 2018. First page of every chapter summarizes the topics that are covered in it. Step-by-step instructions that guide the users through the learning process. Several real-world mechanical engineering designs as tutorials and projects. Additional information throughout the book in the form of notes and tips. Self-Evaluation Tests and Review Questions at the end of the chapters for the users to assess their knowledge. Technical support by contacting 'techsupport@cadcim.com'. Additional learning resources at

<http://allaboutcadcam.blogspot.com>. Table of Contents Chapter 1: Introduction to SOLIDWORKS 2018 Chapter 2: Drawing Sketches for Solid Models Chapter 3: Editing and Modifying Sketches Chapter 4: Adding Relations and Dimensions to Sketches Chapter 5: Advanced Dimensioning Techniques and Base Feature Options Chapter 6: Creating Reference Geometries Chapter 7: Advanced Modeling Tools-I Chapter 8: Advanced Modeling Tools-II Chapter 9: Assembly Modeling Chapter 10: Working with Drawing Views Chapter 11: Introduction to FEA and SOLIDWORKS Simulation Chapter 12: Introduction to Mold Design Student Project Index

**Analysis of Machine Elements Using SOLIDWORKS Simulation 2022** - Shahin S. Nudehi

Analysis of Machine Elements Using SOLIDWORKS Simulation 2022 is written primarily for first-time SOLIDWORKS Simulation 2022 users who wish to understand finite

element analysis capabilities applicable to stress analysis of mechanical elements. The focus of examples is on problems commonly found in introductory, undergraduate, Design of Machine Elements or similarly named courses. In order to be compatible with most machine design textbooks, this text begins with problems that can be solved with a basic understanding of mechanics of materials. Problem types quickly migrate to include states of stress found in more specialized situations common to a design of mechanical elements course. Paralleling this progression of problem types, each chapter introduces new software concepts and capabilities. Many examples are accompanied by problem solutions based on use of classical equations for stress determination. Unlike many step-by-step user guides that only list a succession of steps, which if followed correctly lead to successful solution of a problem, this text attempts to provide insight into why each step is performed. This approach amplifies two

fundamental tenets of this text. The first is that a better understanding of course topics related to stress determination is realized when classical methods and finite element solutions are considered together. The second tenet is that finite element solutions should always be verified by checking, whether by classical stress equations or experimentation. Each chapter begins with a list of learning objectives related to specific capabilities of the SOLIDWORKS Simulation program introduced in that chapter. Most software capabilities are repeated in subsequent examples so that users gain familiarity with their purpose and are capable of using them in future problems. All end-of-chapter problems are accompanied by evaluation "check sheets" to facilitate grading assignments.

*Introduction to SolidWorks* - Godfrey C.

Onwubolu 2017-03-03

This senior undergraduate level textbook is written for Advanced Manufacturing, Additive

Manufacturing, as well as CAD/CAM courses. Its goal is to assist students in colleges and universities, designers, engineers, and professionals interested in using SolidWorks as the design and 3D printing tool for emerging manufacturing technology for practical applications. This textbook will bring a new dimension to SolidWorks by introducing readers to the role of SolidWorks in the relatively new manufacturing paradigm shift, known as 3D-Printing which is based on Additive Manufacturing (AM) technology. This new textbook: Features modeling of complex parts and surfaces Provides a step-by-step tutorial type approach with pictures showing how to model using SolidWorks Offers a user-Friendly approach for the design of parts, assemblies, and drawings, motion-analysis, and FEA topics Includes clarification of connections between SolidWorks and 3D-Printing based on Additive Manufacturing Discusses a clear presentation of Additive Manufacturing for Designers using

SolidWorks CAD software "Introduction to SolidWorks: A Comprehensive Guide with Applications in 3D Printing" is written using a hands-on approach which includes a significant number of pictorial descriptions of the steps that a student should follow to model parts, assemble parts, and produce drawings.

**SolidWorks 2016 Reference Guide** - David Planchard 2015-12-16

The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2016. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2016. This book covers the following: System and Document propertiesFeatureManagersPropertyManagersC onfigurationManagersRenderManagers2D and 3D Sketch toolsSketch entities3D Feature

toolsMotion StudySheet MetalMotion  
StudySolidWorks SimulationPhotoView 360Pack  
and Go3D PDFsIntelligent Modeling  
techniques3D printing terminology and more  
Chapter 1 provides a basic overview of the  
concepts and terminology used throughout this  
book using SOLIDWORKS 2016 software. If you  
are completely new to SOLIDWORKS, you  
should read Chapter 1 in detail and complete  
Lesson 1, Lesson 2 and Lesson 3 in the  
SOLIDWORKS Tutorials. If you are familiar with  
an earlier release of SOLIDWORKS, you still  
might want to skim Chapter 1 to become  
acquainted with some of the commands, menus  
and features that you have not used; or you can  
simply jump to any section in any chapter. Each  
chapter provides detailed PropertyManager  
information on key topics with individual stand-  
alone short tutorials to reinforce and  
demonstrate the functionality and ease of the  
SOLIDWORKS tool or feature. The book provides  
access to over 240 models, their solutions and

additional support materials. Learn by doing, not  
just by reading. Formulate the skills to create,  
modify and edit sketches and solid features.  
Learn the techniques to reuse features, parts  
and assemblies through symmetry, patterns,  
copied components, design tables,  
configurations and more. The book is designed  
to compliment the Online Tutorials and Online  
Help contained in SOLIDWORKS 2016. The goal  
is to illustrate how multiple design situations  
and systematic steps combine to produce  
successful designs. The author developed the  
tutorials by combining his own industry  
experience with the knowledge of engineers,  
department managers, professors, vendors and  
manufacturers. He is directly involved with  
SOLIDWORKS every day and his responsibilities  
go far beyond the creation of just a 3D model.

**Machines and Mechanisms** - David H. Myszka  
2005

Provides the techniques necessary to study the  
motion of machines, and emphasizes the

application of kinematic theories to real-world machines consistent with the philosophy of engineering and technology programs. This book intends to bridge the gap between a theoretical study of kinematics and the application to practical mechanism.

**Engineering Design with SolidWorks 2011** - David C. Planchard 2011

Engineering Design with SolidWorks 2011 is written to assist students, designers, engineers and professionals. The book provides a solid foundation in SolidWorks by utilizing projects with step-by-step instructions for the beginning to intermediate SolidWorks user. Explore the user interface, CommandManager, menus, toolbars and modeling techniques to create parts, assemblies and drawings in an engineering environment. Follow the step-by-step instructions and develop multiple parts and assemblies that combine machined, plastic and sheet metal components. Formulate the skills to create, modify and edit sketches and solid

features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, Bills of Materials, Custom Properties and Configurations. Address various SolidWorks analysis tools: SimulationXpress, Sustainability / SustainabilityXpress and DFMXpress and Intelligent Modeling techniques. Learn by doing, not just by reading! Desired outcomes and usage competencies are listed for each project. Know your objective up front. Follow the steps in Project 1 - 8 to achieve the design goals. Work between multiple documents, features, commands and custom properties that represent how engineers and designers utilize SolidWorks in industry. Review individual features, commands and tools with the enclosed Multimedia CD. The projects contain exercises. The exercises analyze and examine usage competencies. Collaborate with leading industry suppliers such as SMC Corporation of America, Boston Gear and 80/20 Inc. Collaborative

information translates into numerous formats such as paper drawings, electronic files, rendered images and animations. On-line intelligent catalogs guide designers to the product that meets both their geometric requirements and performance functionality. The authors developed the industry scenarios by combining their own industry experience with the knowledge of engineers, department managers, vendors and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model. The book is designed to compliment the SolidWorks Tutorials contained in SolidWorks 2011.

**Solidworks 2016** - Cadartifex 2016-03-24  
SOLIDWORKS 2016: A Power Guide for Beginners and Intermediate Users textbook is designed for instructor-led courses as well as for self-paced learning. This textbook is intended to help engineers and designers who are interested in learning SOLIDWORKS for creating 3D

mechanical designs. It will be a great starting point for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook contains 13 chapters which consist of 758 pages covering major environments of SOLIDWORKS: Part, Assembly, and Drawing, which teaches you how to use the SOLIDWORKS mechanical design software to build parametric models and assemblies, and how to make drawings of parts and assemblies. Every chapter of this textbook contains tutorials which intend to help users to experience how things can be done in SOLIDWORKS step by step. Moreover, every chapter ends with hands-on test drives which allow users to experience themselves the ease-of-use and powerful capabilities of SOLIDWORKS. Table of Contents: Chapter 1. Introduction to SOLIDWORKS Chapter 2. Drawing Sketches with SOLIDWORKS Chapter 3. Editing and Modifying Sketches Chapter 4. Applying Geometric Relations and Dimensions Chapter 5. Creating First/Base Feature of Solid

Models Chapter 6. Creating Reference Geometries Chapter 7. Advanced Modeling - I Chapter 8. Advanced Modeling - II Chapter 9. Patterning and Mirroring Chapter 10. Advanced Modeling - III Chapter 11. Working with Assemblies - I Chapter 12. Working with Assemblies - II Chapter 13. Working with Drawing

*Introduction to Solid Modeling Using SolidWorks 2018* - Joseph Musto 2018-06-04

Introduction to Solid Modeling using SolidWorks primarily consists of chapter-long tutorials, which introduce both basic concepts in solid modeling (such as part modeling, drawing creation, and assembly modeling) and more advanced applications of solid modeling in engineering analysis and design (such as mechanism modeling, mold creation, sheet metal bending, and rapid prototyping). Each tutorial is organized as “keystroke-level” instructions, designed to teach the use of the software. This new edition has been fully updated for the

SolidWorks 2017 software package. All tutorials and figures have been modified for the new version of the software. Additional resources are available online at [www.mhhe.com/howard2016](http://www.mhhe.com/howard2016). Included on the website are tutorials for three popular SolidWorks Add-Ins, SolidWorks® Simulation, SolidWorks® Motion™ and PhotoView360, and the book figures in PowerPoint format. Instructors can also access PowerPoint files for each chapter, model files for all tutorials, and end-of-chapter problems, as well as a teaching guide.

[Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2021](#) - Kuang-Hua Chang 2021-07-15

Motion Simulation and Mechanism Design with SOLIDWORKS Motion 2021 is written to help you become familiar with SOLIDWORKS Motion, an add-on module of the SOLIDWORKS software family. This book covers the basic concepts and frequently used commands required to advance readers from a novice to intermediate level in

using SOLIDWORKS Motion. SOLIDWORKS Motion allows you to use solid models created in SOLIDWORKS to simulate and visualize mechanism motion and performance. Using SOLIDWORKS Motion early in the product development stage could prevent costly redesign due to design defects found in the physical testing phase. Therefore, using SOLIDWORKS Motion contributes to a more cost effective, reliable, and efficient product design process. Basic concepts discussed in this book include model generation, such as creating assembly mates for proper motion; carrying out simulation and animation; and visualizing simulation results, such as graphs and spreadsheet data. These concepts are introduced using simple, yet realistic examples. Verifying the results obtained from the computer simulation is extremely important. One of the unique features of this book is the incorporation of theoretical discussions for kinematic and dynamic analyses in conjunction with the simulation results

obtained using SOLIDWORKS Motion. Verifying the simulation results will increase your confidence in using the software and prevent you from being fooled by erroneous simulations. This book covers the following functionality of SOLIDWORKS Motion 2021 Model generation  
Creating assembly mates  
Performing simulations  
Creating animations  
Visualizing simulation results

**Solidworks 2017** - Cadartifex 2017-02-10  
SOLIDWORKS 2017: A Power Guide for Beginners and Intermediate User textbook is designed for instructor-led courses as well as for self-paced learning. It is intended to help engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical design. Taken together, this textbook can be a great starting point for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook consists of 14 chapters, total 768 pages covering major environments of SOLIDWORKS: Sketching environment, Part

modeling environment, Assembly environment, and Drawing environment, which teach you how to use the SOLIDWORKS mechanical design software to build parametric models and assemblies, and how to make drawings of those parts and assemblies. Moreover, this textbook includes the topic of Configurations. This textbook not only focuses on the usages of the tools/commands of SOLIDWORKS but also on the concept of design. Every chapter of this textbook contains tutorials which instruct users how things can be done in SOLIDWORKS step by step. Moreover, every chapter ends with hands-on test drives which allow users to experience themselves the ease-of-use and powerful capabilities of SOLIDWORKS. Table of Contents: Chapter 1. Introduction to SOLIDWORKS Chapter 2. Drawing Sketches with SOLIDWORKS Chapter 3. Editing and Modifying Sketches Chapter 4. Applying Geometric Relations and Dimensions Chapter 5. Creating First/Base Feature of Solid Models Chapter 6.

Creating Reference Geometries Chapter 7. Advanced Modeling - I Chapter 8. Advanced Modeling - II Chapter 9. Patterning and Mirroring Chapter 10. Advanced Modeling - III Chapter 11. Working with Configurations Chapter 12. Working with Assemblies - I Chapter 13. Working with Assemblies - II Chapter 14. Working with Drawings Main Features of the Textbook Comprehensive coverage of tools Step-by-step real-world tutorials with every chapter Hands-on test drives to enhance the skills at the end of every chapter Additional notes and tips Customized content for faculty (PowerPoint Presentations) Free learning resources for faculty and students Additional student and faculty projects Technical support for the book: [info@cadartifex.com](mailto:info@cadartifex.com)

**SolidWorks 2007 Bible** - Matt Lombard  
2008-03-31

"The most complete resource for SolidWorks on the market. Matt Lombard's in-depth knowledge plus his snappy wit and wisdom make

SolidWorks accessible to users at all levels." -- Mike Sabocheck, Territory Technical Manager, SolidWorks Corporation The most comprehensive single reference on SolidWorks Whether you're a new, intermediate, or professional user, you'll find the in-depth coverage you need to succeed with SolidWorks 2007 in this comprehensive reference. From customizing the interface to exploring best practices to reinforcing your knowledge with step-by-step tutorials, the techniques and shortcuts in this detailed book will help you accomplish tasks, avoid the time-consuming pitfalls of parametric design, and get a firm handle on one of the leading 3D CAD programs

on the market. \* Customize the user interface and connect hotkeys to macros \* Create sketches, parts, assemblies, and drawings \* Build intelligence into parts \* Work with patterns, equations, and configurations \* Learn multibody, surface, and master model techniques \* Write, record, and edit Visual Basic(r) macros Design with advanced 3D features Increase speed and efficiency with subassemblies Use multibody models to their full potential What's on the CD-ROM? The CD includes all the parts, assemblies, drawings, and examples you need to follow the tutorials in each chapter. You'll also find finished models, templates, and more. See the CD appendix for details and complete system requirements