

A Game Of Thrones The Graphic Novel

Volume One

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[A Game of Thrones: Comic Book, Issue 1](#) - George R. R. Martin 2012-01-04

A New York Times bestselling epic. A blockbuster TV series. And now, George R. R. Martin's breathtaking fantasy masterpiece makes its powerful graphic novel debut—with all the majesty, intrigue, full-blooded adventure, and sweeping, mythic vision that have made it a landmark work of imaginative literature. Beyond the legendary Wall, the vast battlement that stands between the kingdom of Winterfell and the untamed unknown, something sinister and supernatural is stirring in the frozen wastes. For the lifelong soldiers of the Night's Watch, sworn to protect the realm, it is time to prepare for the nearly endless season of cold and snow that—along with something unspeakable—is closing in. For Eddard Stark, Lord of Winterfell and patriarch of a fierce and stoic clan, it is time to greet his king . . . and make ready for whatever destiny holds in store. For an arrogant young prince, it is time to reclaim his lost throne, by bartering his innocent sister to be a savage warlord's bride. And for a princess bound for a strange and brutal realm, it is time to begin a journey of transformation from daughter to wife to queen. All across the Seven Kingdoms, the wheels of tumultuous, life-changing history have begun to turn.

The Golden Age, Book 1 - Roxanne Moreil 2020-02-11

A medieval saga with political intrigue reminiscent of Game of Thrones, The Golden Age is an epic graphic novel duology from Roxanne Moreil and Cyril Pedrosa about utopia and revolution. In the kingdom of Lantrevers, suffering is a way of life—unless you're a member of the ruling class. Princess Tilda plans to change all that. As the rightful heir of late King Ronan, Tilda wants to deliver her people from famine and strife. But on the eve of her coronation, her younger brother, backed by a cabal of power-hungry lords, usurps her throne and casts her into exile. Now Tilda is on the run. With the help of her last remaining allies, Tankred and Bertil, she travels in secret through the hinterland of her kingdom. Wherever she goes, the common folk whisper of a legendary bygone era when all men lived freely. There are those who want to return to this golden age—at any cost. In the midst of revolution, how can Tilda reclaim her throne?

[The Eye of the World: The Graphic Novel, Volume One](#) - Robert Jordan 2013-12-03

With the full cooperation of the Jordan estate, The Eye of the World has been turned into a stunning comic book series written by Chuck Dixon and illustrated by Chase Conley. The first Robert Jordan graphic novel, New Spring: the Graphic Novel, was a New York Times bestseller. The Eye of the World: The Graphic Novel, Volume One begins Robert Jordan's epic

fantasy tale by introducing Rand al'Thor and his friends Matrim and Perrin at the spring festival. Moiraine Damodred and Lan Mandragoran appear, and almost before Rand knows it, he and his friends are fleeing his home village with Moiraine, Lan, and Egwene al'Vere, the innkeeper's daughter, who wishes to become an Aes Sedai. The conclusion of this volume leaves the travelers on the road to Baerlon, barely ahead of the pursuing Trollocs and Draghkar. As they run for their lives, Moiraine and Lan begin to teach the young people what they need to know to survive in this dangerous world. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

[A Game of Thrones: Comic Book, Issue 4](#) -

George R. R. Martin 2012-02-15

Death comes to Winterfell in the fourth installment of Daniel Abraham's thrilling adaptation of George R. R. Martin's fantasy masterwork A Game of Thrones. Bran Stark lies broken, in a coma from which he may never awaken. Yet his would-be killers dare not leave his death to chance. And now is the time to strike. Bran's father, Eddard Stark, has left for King's Landing to serve as the Hand of the King. Bran's bastard brother, Jon Snow, rides north to join the brotherhood of the Night's Watch. Robb, his trueborn brother, has all of Winterfell in his charge. And his mother, Catelyn, is worn out with grieving. Who can protect the young lord?
From Blood and Ash - Jennifer L. Armentrout
2020-03-30

Captivating and action-packed, *From Blood and Ash* is a sexy, addictive, and unexpected fantasy perfect for fans of Sarah J. Maas and Laura Thalassa. A Maiden... Chosen from birth to usher in a new era, Poppy's life has never been her own. The life of the Maiden is solitary. Never to be touched. Never to be looked upon. Never to be spoken to. Never to experience pleasure. Waiting for the day of her Ascension, she would rather be with the guards, fighting back the evil that took her family, than preparing to be found worthy by the gods. But the choice has never been hers. A Duty... The entire kingdom's future rests on Poppy's shoulders, something she's not even quite sure she wants for herself. Because a Maiden has a heart. And a soul. And longing. And when Hawke, a golden-eyed guard honor

bound to ensure her Ascension, enters her life, destiny and duty become tangled with desire and need. He incites her anger, makes her question everything she believes in, and tempts her with the forbidden. A Kingdom... Forsaken by the gods and feared by mortals, a fallen kingdom is rising once more, determined to take back what they believe is theirs through violence and vengeance. And as the shadow of those cursed draws closer, the line between what is forbidden and what is right becomes blurred. Poppy is not only on the verge of losing her heart and being found unworthy by the gods, but also her life when every blood-soaked thread that holds her world together begins to unravel. Reviews for *From Blood and Ash*: "Dreamy, twisty, steamy escapism. Take me back!" -New York Times bestseller Wendy Higgins "Jennifer Armentrout has the power to control my emotions with every word she writes. From swooning to crying to racing through the pages to find out what happens next, I couldn't stop reading about Hawke and Poppy, and you won't be able to either." - Brigid Kemmerer, New York Times Bestselling Author of *A Curse So Dark and Lonely* "Action, adventure, sexiness, and angst! *From Blood and Ash* has it all and double that. So many feels and so many moments it made me cheer for the character. Read. This. Book! You'll be obsessed!" - Tijan NYT bestselling author "From Blood and Ash is a phenomenal fantasy novel that is filled to the brim with danger, mystery and heart melting romance. I loved every single second of it and I couldn't get enough of this new fantastical world. A heart stopping start to what is clearly going to be a stunning series, perfect for both those who love fantasy and those who are new to the genre. A must read." Kayleigh, K-Books "If you think you are ready for *From Blood and Ash*, think again. Jennifer L. Armentrout has woven a new fantasy universe that will leave you reeling. Filled with action, heart wrenching twists and the most delicious romance, this unputdownable novel comes with a warning: keep a fan close by, because the temperatures are about to rise." Elena, The Bibliotheque Blo "In this exciting new novel by Jennifer L. Armentrout, she introduces a fantastical world filled with immense detail, and characters who are poignant and fierce, Jennifer truly has out done herself!" -

BookBesties "From Blood and Ash is a fantastic fantasy that will hook you immediately from the very first page! I loved every single moment and all of the characters are ones you will fall in love with! Jennifer L. Armentrout has done it again with her amazing writing skills and lots of detail! Get this book immediately!!!" - Amanda @Stuck In YA Books "Jennifer has stepped into the fantasy genre with this absolutely amazing novel. With characters you will love and more than a few twists and turns, get ready for one amazing adventure." -Perpetual Fangirl "This magnificent book has so many pieces in it: fantasy, mystery, forbidden romance, supernatural, lies, deceit, betrayal, love, friendship, family. And so, so, so many secrets your head will be spinning. Jennifer L. Armentrout has created another masterpiece that I will be rushing to buy, and will be telling everyone to read it ASAP!" ~Jeraca @My Nose in YA Books "From Blood to Ash is the first high fantasy book from Jennifer L Armentrout, but hopefully not the last. Like all her other works, her ability to create worlds, create swoon worthy men, and feisty strong female characters is amazing. Fantasy, mystery, romance, betrayal, love, and steamy scenes, this book has it all." - Lisa @ The Blonde Book Lover "From Blood & Ash is everything we love about JLA's fantasy writing...pumped up on steroids. There's epic world building and plot twists, a strong female lead, a swoon worthy book hottie, a steamy forbidden love story, and side characters that can't help but steal your heart. My mind was blown by the end of this book." - Kris S. (frantic4romantic) "Step into an exciting new fantasy world by Jennifer L. Armentrout, From Blood And Ash takes you on a fantastic ride with twists and turns galore. Characters you will love to laugh and cry with. A phenomenal start to an exciting new series." - Lori Dunn an avid reader "From Blood and Ash was everything I wanted in a high fantasy novel. The myths, the legends, the epic romance, and an adventure that will keep you on your toes beginning to end. I couldn't put the book down. Truly a brilliant start to what I believe will be yet another amazing series by Jennifer L. Armentrout." -Sabrina, Books Are My Life "Jennifer L. Armentrout takes her first step into the high fantasy genre with From Blood and Ash. A story of forbidden love, lies, secrets, and

betrayal - it will leave you wanting more after the very last page." - Love Just Is Books "From Blood and Ash is like reading my favorite book for first time." - Raquel Herrera "With From Blood and Ash, Jennifer Armentrout successfully takes on the genre of high fantasy, proving, once again, that she is a master of her craft. Filled with epic adventure, forbidden romance, deceit, lies, and betrayal, FB&A draws you in from page one and refuses to let go!" - Erica, The Rest Just Falls Away "Jennifer L. Armentrout comes through once again with From Blood and Ash as it kept me enthralled throughout the full book. You won't be able to put down this epic story once you start." - Julalicious Book Paradise "From Blood and Ash strikes the perfect balance between fantasy and romance elements leaving the world feeling live in and full while allowing the relationship between the main characters feeling real and authentic." - Nads Book Nook, Nadine Bergeron "Be prepared to spend your whole day reading From Blood and Ash. Once you start reading this high fantasy novel, you won't want to put it down." - Love Book Triangle "From Blood and Ash is absolutely breath taking. JLA does what she does best by creating a fantastical world filled with romance, lies, betrayal, adventure and all things we love and expect from JLA characters that melt our hearts and steal our hearts and souls. I cannot wait for the next one!" - Pia Colon "From Blood and Ash, Jennifer L. Armentrout brought to life a high fantasy that is enthralling. Another masterful addition to my collection. Get ready to stay on your toes from start to end." - Amy Oh, Reader by the Mountains "From Blood and Ash is the first high fantasy novel by Jennifer L Armentrout and she absolutely nails it. This is fantasy for skeptics and unbelievers because it makes you want to be a fantasy fan! This page turner makes you want to devour it in one night and at the same time savor every detail. Heart stopping and inspiring and grips you from page one." - Tracy Kirby "An intriguing puzzle of a world, a ruthless hero, a determine heroin, and a plot that will keep you up late, this book is one of the best I've read this year." - Valerie from Stuck In Books "From Blood and Ash, a thrilling high fantasy that packs a punch, each page will leave you wanting more!" - Tracey, Books & Other Pursuits

A Game of Thrones - George R. R. Martin 2012

The kingdom of the Stark family faces its ultimate challenge in the onset of a generation-long winter, the poisonous plots of the rival Lannisters, the emergence of the Neverborn demons, and the arrival of barbarian hordes.

A Game of Thrones - Daniel Abraham 2014

The kingdom of the Stark family faces its ultimate challenge in the onset of a generation-long winter, the poisonous plots of the rival Lannisters, the emergence of the Neverborn demons, and the arrival of barbarian hordes.

Prince of Persia - A. B. Sina 2008-09-02

In different centuries of historic Persia, two princes despair over the corruption in their worlds, and as everything they believe in begins to fade, the princes find that only they can stand against the twilight of their eras. Original. Media tie-in. 125,000 first printing. \$100,000 ad/promo.

A Game of Thrones: Graphic Novel, Volume Four (A Song of Ice and Fire) - George R.R. Martin 2016-04-21

George R. R. Martin's epic fantasy masterwork A Game of Thrones is brought to life in the pages of this full-colour graphic novel. This is the fourth volume in what is sure to be one of the most coveted collaborations of the year. (Due to the layout of the book, content is best viewed on a large-screen tablet.)

George R.R. Martin's A Clash Of Kings: The Comic Book #12 - George R. R. Martin 2018-08-15

George R.R. Martin's epic A Song of Ice and Fire series continues with this latest installment of A Clash of Kings!

George RR Martin's Wild Cards - Daniel Abraham 2011

"Contains material originally published in George R.R. Martin's wild cards #1-6."

[George R. R. Martin's A Clash Of Kings: The Comic Book #4](#) - George R. R. Martin 2017-09-20

Arya continues to travel north to the Wall, and makes the acquaintance of a most unusual character - Jaqen H'ghar- but when the recruits for the Night's Watch are stopped by the Gold Cloaks, a confrontation seems inevitable... Meanwhile, Catelyn Stark must come to terms with her son, Robb, is now also the King in the North - and that sometimes family and politics

conflict.

Dreamsongs: Volume I - George R. R. Martin 2007-10-30

Even before A Game of Thrones, George R. R. Martin had already established himself as a giant in the field of fantasy literature. The first of two stunning collections, *Dreamsongs: Volume I* is a rare treat for readers, offering fascinating insight into his journey from young writer to award-winning master. Gathered here in *Dreamsongs: Volume I* are the very best of George R. R. Martin's early works, including his Hugo, Nebula, and Bram Stoker award-winning stories, cool fan pieces, and the original novella *The Ice Dragon*, from which Martin's New York Times bestselling children's book of the same title originated. A dazzling array of subjects and styles that features extensive author commentary, *Dreamsongs, Volume I* is the perfect collection for both Martin devotees and a new generation of fans. "Fans, genre historians and aspiring writers alike will find this shelf-bending retrospective as impressive as it is intriguing."—Publishers Weekly "Dreamsongs is the ideal way to discover . . . a master of science fiction, fantasy and horror. . . . Martin is a writer like no other."—The Guardian (U.K.) PRAISE FOR GEORGE R. R. MARTIN "Of those who work in the grand epic-fantasy tradition, Martin is by far the best. In fact . . . this is as good a time as any to proclaim him the American Tolkien."—Time "Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers."—The New York Times "I always expect the best from George R. R. Martin, and he always delivers."—Robert Jordan

A Game of Thrones: Graphic Novel, Volume Four - George R. R. Martin 2015-05-07

Bestselling writer Daniel Abraham and acclaimed illustrator Tommy Patterson bring their stunning graphic-novel adaptation of George R.R. Martin's classic A GAME OF THRONES to a stunning finish that merits a place on the bookshelf of every fantasy fan alongside the majestic original. The death of King Robert Baratheon and the imprisonment of his Hand, Lord Eddard Stark of Winterfell, has set the great houses of Westeros at one another's throats. In Winterfell, Eddard's eldest

son and heir, Robb Stark, has gathered an army and is pushing south, determined to free his father. Along the way, he pledges to marry the daughter of Lord Walder Frey in exchange for a military advantage that allows him to capture Jaime Lannister--a powerful bargaining chip to ensure Lord Eddard's safe release. But it is one thing to capture the Kingslayer and quite another to hold him. Meanwhile, in King's Landing, young King Joffrey has other ideas than an exchange of prisoners. Ignoring the advice of his mother, Queen Cersei, he throws oil on the flames of conflict and ignites a conflagration that seems likely to consume not only the Starks but all of Westeros--unless Tyrion Lannister, the Imp, can bring the mad boy-king to heel. Beyond the Wall, greater dangers are brewing, as a winter as brutal as any in history approaches, bringing with it unnatural creatures out of legend. There, Eddard's bastard, Jon Snow, must decide once and for all where his loyalties lie. And across the Narrow Sea, Daenerys Targaryen will learn the true measure of grief--and emerge from its fiery depths transformed, hardened, and ready to claim what is hers by right: the Iron Throne.

George R.R. Martin's A Clash of Kings (Vol. 2)

#1 - George R.R. Martin 2020-01-29

Step back into the world of George R. R. Martin's epic fantasy series, A Song of Ice and Fire! Following the # 1 New York Times bestselling adaptation of A Game of Thrones, A Clash of Kings volume 2 ushers us through a world gripped by a brutal civil war. Amidst the rising tensions, Sansa Stark suffers under the increasingly sadistic hand of King Joffrey, Jon Snow journeys to the Fist of the First Men, and Bran discovers that his dreams are predictions of the future...

A Game of Thrones: Comic Book, Issue 22 - George R. R. Martin 2014-11-25

Death's dominion widens as bestselling author Daniel Abraham's adaptation of George R. R. Martin's fantasy masterwork continues! Drogo is dying of his wounds. Daenerys will do anything to save him, even if it means embracing forbidden bloodmagic. But such spells carry a deadly price. And as the pregnant Dany is about to learn, that price can be far harder to bear than any graveside grieving. Meanwhile, across the wide sea, grief is consuming Sansa Stark

after the shocking execution of her father at the command of King Joffrey. Now Sansa, still betrothed to the mad young king, yet no longer in love with him, finds herself as much a prisoner as Lord Eddard was, facing a fate as cruel and capricious . . . and as final.

Winds of Numa Sera Volume 1 - Morgan Rosenblum 2022-07-05

In this medieval fantasy epic, ready to seize their fate, four heroes from different walks of life meet with opportunities to rule, rebel, escape, and change. In the land of Ethera, you either rule or be ruled . . . The Empire of Numa Sera holds sovereignty over the continent. But following the untimely death of their ambitious Emperor, his twelve-year-old daughter Lelia has inherited the throne. With the young girl in power, the "One True Kingdom" now finds itself vulnerable as other nations seek to overcome its supremacy. Within this kingdom, four individuals will fight to make their own fate. Or fall prey to someone else's. We follow Lelia, the child Empress with the weight of the world on her shoulders. Kelesandra, the Baron's daughter who seeks a life which is forbidden to her. Krill, a stable boy framed for murder. And Sjorsja, a warrior who seeks to change the ways of his people. Will they be prepared for the chances that will come and seize opportunity? Or will they bend to fear? In this world, there is no inbetween. You either reign. Or hail. From creators and writers Morgan Rosenblum and Jonny Handler (Treadwater), and artists Eduard Petrovich (X-MEN, Spider-Man, Frozen), Filipe Andrade (The Many Deaths of Laila Starr), Eduardo Mello (Batman Crack the Case), Alessio Moroni (Zombicide: Day One), and Valentina Taddeo (Fantasy Flight Games), comes a grand story in a blockbuster setting!

A Game of Thrones: The Graphic Novel - George R. R. Martin 2014-03-11

#1 NEW YORK TIMES BESTSELLER When dealing with a masterpiece, only the best will do. That's why writer Daniel Abraham and illustrator Tommy Patterson were chosen to adapt George R. R. Martin's beloved fantasy classic A Game of Thrones as a graphic novel. And as anyone who has read the previous two collected volumes of the ongoing series can attest, the result has been a stunning tour de force faithful in every respect to its brilliant

original. In King's Landing, Lord Eddard Stark of Winterfell—the Hand of King Robert Baratheon—is surrounded by enemies. Some are openly declared, such as Ser Jaime Lannister and his sister, Queen Cersei. Others are hidden in the shadows. Still others wear the smiling mask of friends. But all are deadly, as Eddard is about to discover. Nor is the enmity between Eddard and the Lannister siblings the sole source of friction between these powerful noble families. For Tyrion Lannister, the Imp—whose stunted, twisted body houses the mind of a genius—has but lately won his freedom from Lady Catelyn Stark, Eddard's wife, who had accused him of attempting to murder her youngest son, Brandon. Now he seeks out his father, his restless thoughts bent on revenge. Far to the north, the bastard Jon Snow, newly sworn to the Night's Watch, takes the first faltering steps toward a destiny stranger than he could ever dream—a destiny that will bring him face-to-face with unspeakable horrors from beyond the edge of the world. While across the Narrow Sea, Daenerys Targaryen, wed to the great Dothraki warlord Khal Drogo, and pregnant with his child—a son prophesied to conquer the world—will see her own destiny take an unforeseen turn.

Tuf Voyaging - George R. R. Martin 2013-01-29

Long before *A Game of Thrones* became an international phenomenon, #1 New York Times bestselling author George R. R. Martin had taken his loyal readers across the cosmos. Now back in print after almost ten years, *Tuf Voyaging* is the story of quirky and endearing Haviland Tuf, an unlikely hero just trying to do right by the galaxy, one planet at a time. Haviland Tuf is an honest space-trader who likes cats. So how is it that, in competition with the worst villains the universe has to offer, he's become the proud owner of a seedship, the last remnant of Earth's legendary Ecological Engineering Corps? Never mind; just be thankful that the most powerful weapon in human space is in good hands—hands which now have the godlike ability to control the genetic material of thousands of outlandish creatures. Armed with this unique equipment, Tuf is set to tackle the problems that human settlers have created in colonizing far-flung worlds: hosts of hostile monsters, a population hooked on procreation, a

dictator who unleashes plagues to get his own way . . . and in every case, the only thing that stands between the colonists and disaster is Tuf's ingenuity—and his reputation as a man of integrity in a universe of rogues. "A rich blend of adventure, humor, compassion and all the other things that make being human worthwhile."—Analog "A new facet of Martin's manysided talent."—Asimov's

Starport (Graphic Novel) - George R. R. Martin 2019-03-12

Law & Order meets *Men in Black* in this graphic novel adaptation of an unproduced TV pilot script by the author of *A Game of Thrones*—a never-before-seen story brought to life for the first time! *SECOND CITY. FIRST CONTACT.* Ten years ago, representatives from an interstellar collective of 314 alien species landed on Earth, inviting us to become number 315. Now, after seemingly endless delays, the Starport in Chicago is operational, a destination for diplomats, merchants, and tourists alike. Inside, visitors are governed by intergalactic treaty. Outside, the streets belong to Chicago's finest. Charlie Baker, newly promoted to the squad that oversees the Starport district, is eager to put to practical use his enthusiasm for all things extraterrestrial; he just never expected to arrive on his first day in the back of a police cruiser. Lieutenant Bobbi Kelleher is married to the job, which often puts her in conflict with Lyhanne Nhar-Lys, security champion of Starport and one of the galaxy's fiercest warriors. Undercover with a gang of anti-alien extremists, Detective Aaron Stein has no problem mixing business with pleasure—until he stumbles upon evidence of a plot to assassinate a controversial trade envoy with a cache of stolen ray guns. Now the Chicago PD must stop these nutjobs before they piss off the entire universe. Based on a TV pilot script written by George R. R. Martin in 1994 and adapted and illustrated by Hugo Award-nominated artist Raya Golden, this bold and brilliant graphic novel adaptation at last brings Martin's singular vision to rollicking life. With all the intrigue, ingenuity, and atmosphere that made *A Game of Thrones* a worldwide phenomenon, *Starport* launches a new chapter in the career of a sci-fi/fantasy superstar. *A Game of Thrones: Comic Book, Issue 9* - George R. R. Martin 2012-08-15

Old hatreds, dark suspicions, and deadly machinations are the order of the day. When fate delivers Tyrion Lannister to Lady Catelyn Stark, she will have her revenge upon him for the attempted murder of her son

Brandon—whatever the consequences.

Meanwhile, in King's Landing, Sansa Stark, surrounded by enemies, finds an unlikely friend: the brutish, horribly disfigured knight Sandor Clegane. And as a murderous conspiracy unfolds behind the colorful pageantry of a royal tourney, Lord Eddard Stark will be approached by a mysterious new ally in his quest to solve the riddle of Jon Arryn's death.

A Game of Thrones 4-Book Bundle - George R. R. Martin 2011-03-22

The perfect gift for fans of HBO's Game of Thrones—a boxed set featuring the first four novels! George R. R. Martin's A Song of Ice and Fire series has become, in many ways, the gold standard for modern epic fantasy.

Martin—dubbed the "American Tolkien" by Time magazine—has created a world that is as rich and vital as any piece of historical fiction, set in an age of knights and chivalry and filled with a plethora of fascinating, multidimensional characters that you love, hate to love, or love to hate as they struggle for control of a divided kingdom. This bundle includes the following novels: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS

A Game of Thrones: Comic Book, Issue 3 - George R. R. Martin 2012-02-01

One of the greatest epic fantasies of all time rises to dazzling heights in the third issue of this masterly graphic novel adaptation of George R. R. Martin's A Game of Thrones. King Robert has come to Winterfell, accompanied by his Lannister queen, Cersei; her son, Prince Joffrey; and her brothers, Jamie and the dwarf Tyrion, called the Imp. In their train come intrigue, treachery, and attempted murder that will shake House Stark to its very foundations. Meanwhile, across the Narrow Sea, the marriage between Daenerys Targaryen and the Dothraki horselord Khal Drogo wins her brother Viserys a dangerous new ally in his quest to reclaim the Iron Throne.

The Mystery Knight: A Graphic Novel - George R. R. Martin 2017-08-08

A graphic novel edition of The Mystery Knight, one of the thrilling Dunk and Egg novellas from George R. R. Martin's A Knight of the Seven Kingdoms and a prequel of sorts to A Game of Thrones "Every wedding needs a singer, and every tourney needs a mystery knight."

Westeros is eerily peaceful. King Aerys I sits on the Iron Throne. A ravaging plague has abated. Yet beneath the surface, tensions linger sixteen years after a failed rebellion. In these restless times, noble hedge knight Ser Duncan the Tall—Dunk, to his friends—and his precocious boy squire, Egg, travel the Seven Kingdoms performing chivalrous deeds, though Egg's bloodline must be concealed at all costs. After heading north for Winterfell, Dunk and Egg are lured off the kingsroad by a wedding feast—and an unusually lucrative tournament. The champion jousting will claim a rare trophy indeed: a dragon's egg. Dunk, always better in a melee, would be satisfied with a hot meal, a cup of wine, and a purse full of coins. But a treasonous plot is more likely to hatch before another dragon ever stretches its wings. Someone's on to Egg. And a mystery knight with designs on an even bigger prize soon throws the entire affair into chaos.

The Complete American Gods (Graphic Novel) - Neil Gaiman 2021-10-05

The complete American Gods comic series, adapted by comics legend P. Craig Russell from the award-winning novel by Neil Gaiman, in a deluxe, oversized collection with slipcase and ribbon. Shadow Moon, fresh out of jail, finds his wife dead, his life in shambles, and nowhere to turn. But a chance meeting with the mysterious Mr. Wednesday thrusts him into the center of a conflict between new and old gods, where the future of human and divine life is at stake.

Collects American Gods: Shadows #1-9, American Gods: My Ainsel #1-9, and American Gods: The Moment of the Storm #1-9.

The Waiting - Keum Suk Gendry-Kim 2021-11-02
Keum Suk Gendry-Kim was an adult when her mother revealed a family secret: she was separated from her sister during the Korean War. It's not an uncommon story—the peninsula was split down the 38th parallel, dividing one country into two. As many fled violence in the north, not everyone was able to make it south. Her mother's story inspired Gendry-Kim to begin

interviewing her and other Koreans separated by the war; that research fueled a deeply resonant graphic novel. The Waiting is the fictional story of Gwija, told by her novelist daughter Jina.

When Gwija was 17 years old, after hearing that the Japanese were seizing unmarried girls, her family married her in a hurry to a man she didn't know. Japan fell, Korea gained its independence, and the couple started a family. But peace didn't come. The young family—now four—fled south.

On the road, while breastfeeding and changing her daughter, Gwija was separated from her husband and son. Then 70 years passed. Seventy years of waiting. Gwija is now an elderly woman and Jina can't stop thinking about the promise she made to help find her brother. Expertly translated from Korean by award-winning Janet Hong, *The Waiting* is the devastating followup to Gendry-Kim's *Grass*, which won the Krause Essay Prize, the Slate Cartoonist Studio Prize, the Harvey Award, and appeared on best of the year lists from the New York Times, The Guardian, Library Journal, and more.

George R. R. Martin's A Game of Thrones 5-Book Boxed Set (Song of Ice and Fire Series) - George R. R. Martin 2012-09-10

For the first time, all five novels in the epic fantasy series that inspired HBO's *Game of Thrones* are together in one eBook bundle. An immersive entertainment experience unlike any other, *A Song of Ice and Fire* has earned George R. R. Martin—dubbed “the American Tolkien” by *Time* magazine—international acclaim and millions of loyal readers. Now this bundle collects the entire monumental cycle in the most convenient format available: A GAME OF THRONES A CLASH OF KINGS A STORM OF SWORDS A FEAST FOR CROWS A DANCE WITH DRAGONS “One of the best series in the history of fantasy.”—Los Angeles Times Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-

long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys. “Long live George Martin . . . a literary dervish, enthralled by complicated characters and vivid language, and bursting with the wild vision of the very best tale tellers.”—The New York Times **Windhaven** - George R. R. Martin 2012-10-16 “Told with a true storyteller's voice: clear, singing, persuasive, and wonderfully moving . . . a truly wonderful book.”—Jane Yolen From #1 New York Times bestselling author George R. R. Martin and acclaimed author Lisa Tuttle comes a timeless tale that brilliantly renders the struggle between the ironbound world of tradition and a rebellious soul seeking to prove the power of a dream. Among the scattered islands that make up the water world of Windhaven, no one holds more prestige than the silver-winged flyers, romantic figures who cross treacherous oceans, braving shifting winds and sudden storms, to bring news, gossip, songs, and stories to a waiting populace. Maris of Amberly, a fisherman's daughter, wants nothing more than to soar on the currents high above Windhaven. So she challenges tradition, demanding that flyers be chosen by merit rather than inheritance. But even after winning that bitter battle, Maris finds that her troubles are only beginning. Now a revolution threatens to destroy the world she fought so hard to join—and force her to make the ultimate sacrifice. “Martin and Tuttle make wonderful professional music together . . . shifting easily

from moments of almost unbearable tension to others of sheer poetry and exhilaration.”—Fort Worth Star-Telegram “A powerful flight of the imagination . . . an entirely enjoyable reading experience, wrought by a pair of writers noted for excellence.”—Roger Zelazny “It’s romance. It’s science fiction. It’s beautiful.”—A. E. van Vogt “I didn’t mean to stay up all night to finish Windhaven, but I had to!”—Anne McCaffrey

A Game of Thrones: Comic Book, Issue 14 - George R. R. Martin 2013-07-23

Daniel Abraham’s riveting adaptation of the fantasy masterwork by George R. R. Martin continues. When three lords owing allegiance to Riverrun come to King’s Landing to complain of Ser Gregor Clegane, it falls to Eddard Stark, in the absence of the king, to pass judgment. He declares the brutish Clegane, a bannerman of House Lannister, guilty of treason and dispatches men to bring him to justice. Knowing that this will increase the enmity of the powerful Lannisters, Eddard decides that he must send his daughters, Sansa and Arya, home to Winterfell. Meanwhile, another Lannister, Tyrion—the Imp—gains savage new allies in his quest for vengeance against Lady Stark. And Eddard, enlightened by the unwitting Arya, moves against Cersei Lannister . . . yet acts with a mercy he may come to regret.

[A Game of Thrones](#) - 2012

The kingdom of the Stark family faces its ultimate challenge in the onset of a generation-long winter, the poisonous plots of the rival Lannisters, the emergence of the Neverborn demons, and the arrival of barbarian hordes.

Fevre Dream - George R. R. Martin 2012-04-24
A THRILLING REINVENTION OF THE VAMPIRE NOVEL BY THE MASTER OF MODERN FANTASY, GEORGE R. R. MARTIN
Abner Marsh, a struggling riverboat captain, suspects that something’s amiss when he is approached by a wealthy aristocrat with a lucrative offer. The hauntingly pale, steely-eyed Joshua York doesn’t care that the icy winter of 1857 has wiped out all but one of Marsh’s dilapidated fleet; nor does he care that he won’t earn back his investment in a decade. York’s reasons for traversing the powerful Mississippi are to be none of Marsh’s concern—no matter how bizarre, arbitrary, or capricious York’s actions may prove. Not until the maiden voyage of Fevre

Dream does Marsh realize that he has joined a mission both more sinister, and perhaps more noble, than his most fantastic nightmare—and humankind’s most impossible dream.

A Clash of Kings: The Graphic Novel:

Volume One - George R. R. Martin 2018-10-02

The first volume of a four-part graphic novel adaptation of the second book in George R. R. Martin’s landmark Song of Ice and Fire series, the inspiration for HBO’s Game of Thrones. The four-part graphic novel adaptation of A Game of Thrones proved that George R. R. Martin’s A Song of Ice and Fire has the power to enchant in any medium. Now the story continues as New York Times bestselling author Landry Q. Walker and illustrator Mel Rubi introduce a thrilling new series based on the second book in the landmark saga. Time is out of joint. The summer of peace and plenty, ten years long, is drawing to a close, and the harsh, chill winter approaches like an angry beast. Two great leaders—Lord Eddard Stark and King Robert Baratheon—who held sway over an age of enforced peace are dead, victims of royal treachery. Now, from the ancient citadel of Dragonstone to the forbidding walls of Winterfell, chaos reigns as pretenders to the Iron Throne of the Seven Kingdoms prepare to stake their claims through tempest, turmoil, and war. As a prophecy of doom cuts across the sky—a comet the color of blood and flame—six factions struggle for control of a divided land. Eddard’s son Robb has declared himself King in the North. In the south, Joffrey, the heir apparent, rules in name only, victim of the scheming courtiers who teem over King’s Landing. Robert Baratheon’s two brothers each seek his own dominion, while a disfavored house turns once more to conquest. And a continent away, an exiled queen, the Mother of Dragons, risks everything to lead her precious brood across a hard, hot desert to win back the crown that is rightfully hers. Against a backdrop of incest and fratricide, alchemy and murder, the price of glory may be measured in blood. And the spoils of victory may just go to the men and women possessed of the coldest steel . . . and the coldest hearts. For when rulers clash, all the land feels the tremors.

[A Game of Thrones: The Graphic Novel](#) - George R. R. Martin 2012-03-27

This graphic novel adaptation contains more than fifty pages of exclusive content not available in the original comic books, including • a new Preface by George R. R. Martin • early renderings of key scenes and favorite characters from the novels • a walk-through of the entire creative process, from auditioning the artists to tweaking the scripts to coloring the final pages • behind-the-scenes commentary from Daniel Abraham, Tommy Patterson, and series editor Anne Groell You've read the books. You've watched the hit series on HBO. Now acclaimed novelist Daniel Abraham and illustrator Tommy Patterson bring George R. R. Martin's epic fantasy masterwork *A Game of Thrones* to majestic new life in the pages of this full-color graphic novel. Comprised of the initial six issues of the graphic series, this is the first volume in what is sure to be one of the most coveted collaborations of the year. Winter is coming. Such is the stern motto of House Stark, the northernmost of the fiefdoms that owe allegiance to King Robert Baratheon in far-off King's Landing. There Eddard Stark of Winterfell rules in Robert's name. There his family dwells in peace and comfort: his proud wife, Catelyn; his sons Robb, Brandon, and Rickon; his daughters Sansa and Arya; and his bastard son, Jon Snow. Far to the north, behind the towering Wall, lie savage Wildings and worse—unnatural things relegated to myth during the centuries-long summer, but proving all too real and all too deadly in the turning of the season. Yet a more immediate threat lurks to the south, where Jon Arryn, the Hand of the King, has died under mysterious circumstances. Now Robert is riding north to Winterfell, bringing his queen, the lovely but cold Cersei, his son, the cruel, vainglorious Prince Joffrey, and the queen's brothers Jaime and Tyrion of the powerful and wealthy House Lannister—the first a swordsman without equal, the second a dwarf whose stunted stature belies a brilliant mind. All are heading for Winterfell and a fateful encounter that will change the course of kingdoms. Meanwhile, across the Narrow Sea, Prince Viserys, heir of the fallen House Targaryen, which once ruled all of Westeros, schemes to reclaim the throne with an army of barbarian Dothraki—whose loyalty he will purchase in the only coin left to him: his beautiful yet innocent sister, Daenerys.

A Game of Thrones: The Graphic Novel - George R. R. Martin 2013-06-11
#1 NEW YORK TIMES BESTSELLER Novelist Daniel Abraham and illustrator Tommy Patterson are not merely turning George R. R. Martin's epic fantasy *A Game of Thrones* into a graphic novel: They are meticulously translating one art form into another, and capturing the intricate nuances of Martin's novels just as HBO is doing with the blockbuster series. The Abraham/Patterson collaboration is more than just a faithful adaptation. It is a labor of love—and a thrilling masterwork in its own right. Now, in the second volume, the sweeping action moves from the icy north, where the bastard Jon Snow seeks to carve out a place for himself among bitter outcasts and hardened criminals sworn to service upon the Wall . . . to the decadent south and the capital city of King's Landing, where Jon's father, Lord Eddard Stark, serves as the Hand of King Robert Baratheon amid a nest of courtly vipers . . . to the barbarian lands across the Narrow Sea, where the young princess Daenerys Targaryen has found the unexpected in her forced marriage to the Dothraki warlord Khal Drogo: love—and with it, for the first time in her life, power. Meanwhile, the dwarf Tyrion Lannister, accused by Lady Catelyn Stark of the attempted murder of her now-crippled youngest son, must call upon all his cunning and wit to survive when he is captured and imprisoned in the lofty dungeons of the Eyrie, where Lady Stark's sister—a woman obsessed with vengeance against all Lannisters—rules. But Catelyn's impulsive arrest of the Imp will set in motion a series of violent events whose outcome is fated to shake the world at the worst possible moment. For now is not the time for private feuds and bloodthirsty ambitions. Winter is coming . . . and with it, terrors beyond imagining.

A Game of Thrones: Comic Book, Issue 19 - George R. R. Martin 2014-05-27

Which is worse: a promise made, a promise kept, or a promise broken? George R. R. Martin's masterwork continues! When Tyrion Lannister, with his savage escort of clan warriors—to whom he is half leader, half hostage—is reunited with his father, Tywin vows to uphold Tyrion's promises to the clans . . . provided they fight for him against the army of Robb Stark. The clans

agree, but only after securing another promise from the Imp: to fight at their side. Meanwhile, Robb, in need of allies, sends Catelyn to treat with Lord Walder Frey, master of the Twins, the fortified castle that is the sole crossing point over the river Trident, beyond which lies the Lannister host. But Walder will exact a high price in exchange for permitting the passage. And in the north, Jon Snow, newly bound to the brotherhood of the Night's Watch, must decide once and for all where his loyalties lie.

Grumpy Cat/Garfield Collection - Mark Evanier
2017-12-13

It's the inevitable meeting of the sourpusses! Garfield, the reigning cynical cat of newspapers and TV crosses paths with Grumpy Cat, the internet sensation whose scowl endeared herself to the world. Who's the most sarcastic? Well, he likes lasagna and not much else...and she doesn't even like lasagna. Can these two inhabit the same comic book mini-series, let alone the same planet? You'll find out in a trio of issues written by Mark Evanier and illustrated by Steve Uy. We'd say it's the cat's meow but neither of these cats meows.

A Clash of Kings: The Graphic Novel: Volume Three - George R. R. Martin 2021-11-02

Tensions rise as a divided kingdom falters in this third volume of a four-part, full-color graphic novel adaptation of the second book in George R. R. Martin's landmark Song of Ice and Fire series, the inspiration for HBO's Game of Thrones. New York Times bestselling author Landry Q. Walker and illustrator Mel Rubi continue to serve up a feast in this penultimate volume. In the south, Renly is dead at his brother's hand, but even as Stannis seeks a way to subdue Renly's hold of Storm's End, Tywin Lannister continues his march toward King's Landing, harried by the forces of Robb Stark and Edmure Tully. As Robb wins victory after victory, his sister Arya finds her own small way to turn the tides against the Lannister forces from her secret place inside Harrenhal—while back at Winterfell, their brother Bran is about to discover the true meaning of his prophetic dreams. Meanwhile, beyond the Wall, Jon Snow is chosen for a very special mission, and in sun-drenched Qarth, Daenerys Targaryen enters the House of the Undying. And so the pieces slowly shift into place, setting the stage for the

explosive final volume as king at last clashes with king. This stunning graphic novel brings George R. R. Martin's landmark series to vivid life and is a must-read for any series fan.

A Game of Thrones: The Graphic Novel - George R. R. Martin 2015-05-12

NEW YORK TIMES BESTSELLER Bestselling writer Daniel Abraham and acclaimed illustrator Tommy Patterson bring their stunning graphic-novel adaptation of George R. R. Martin's classic A Game of Thrones to a stunning finish that merits a place alongside the majestic original on the bookshelf of every fantasy fan. The death of King Robert Baratheon and the imprisonment of his Hand, Lord Eddard Stark of Winterfell, has set the great houses of Westeros at one another's throats. In Winterfell, Eddard's eldest son and heir, Robb Stark, has gathered an army and is pushing south, determined to free his father. Along the way, he pledges to marry the daughter of Lord Walder Frey in exchange for a military advantage that allows him to capture Jaime Lannister—a powerful bargaining chip to ensure Lord Eddard's safe release. But it is one thing to capture the Kingslayer and quite another to hold him. Meanwhile, in King's Landing, young King Joffrey has other ideas than an exchange of prisoners. Ignoring the advice of his mother, Queen Cersei, he throws oil on the flames of conflict and ignites a conflagration that seems likely to consume not only the Starks but all of Westeros—unless Tyrion Lannister, the Imp, can bring the mad boy-king to heel. Beyond the Wall, greater dangers are brewing, as a winter as brutal as any in history approaches, bringing with it unnatural creatures out of legend. There, Eddard's bastard, Jon Snow, must decide once and for all where his loyalties lie. And across the Narrow Sea, Daenerys Targaryen will learn the true measure of grief—and emerge from its fiery depths transformed, hardened, and ready to claim what is hers by right: the Iron Throne.

A Clash of Kings: The Graphic Novel: Volume Two - George R. R. Martin 2019-10-01

The second volume in a four-part full-color graphic novel adaptation of the second book in George R. R. Martin's landmark A Song of Ice and Fire series, the inspiration for HBO's Game of Thrones. As chaos grips Westeros, a flaming red comet continues to burn a crimson path

across the sky. Some see this fiery herald as a sign of their impending victory. Others see it as a mark of the blood and terror that will soon engulf this divided kingdom. But one thing is certain: None of the six contenders who seek either the Iron Throne, or the lands their ancestors once held as kings, are willing to back down. And as factions scatter or come together, there are many witnesses to the unrest that is to come. Arya Stark finds herself in the heart of enemy territory at Harrenhal, while her mother is trapped between two brothers battling each other for their dead brother's throne. In the heart of King's Landing, Tyrion is busy ferreting out traitors as the Hand of the King, while Jon is beginning to comprehend the lawlessness of life beyond the Wall. New friends arrive in Winterfell for Bran, a forgotten son finds life in the Iron Islands quite different than he remembered, and the Mother of Dragons at last arrives in the fabled city of Qarth. But even as these would-be kings draw their lines of battle, it is the people of Westeros who will most suffer for their ambitions. For when kings clash, it is the commoners who bear the greatest cost.

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