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[The Algorithm Design Manual](#) - Steven S Skiena 2009-04-05

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition:

- Doubles the tutorial material and exercises over the first edition
- Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video
- Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them
- Includes several NEW "war stories" relating experiences from real-world applications
- Provides up-to-date links leading to the very best algorithm

implementations available in C, C++, and Java

Introduction to Algorithms, third edition - Thomas H. Cormen
2009-07-31

The latest edition of the essential text and professional reference, with substantial new material on such topics as vEB trees, multithreaded algorithms, dynamic programming, and edge-based flow. Some books on algorithms are rigorous but incomplete; others cover masses of material but lack rigor. Introduction to Algorithms uniquely combines rigor and comprehensiveness. The book covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers. Each chapter is relatively self-contained and can be used as a unit of study. The algorithms are described in English and in a pseudocode designed to be readable by anyone who has done a little programming. The explanations have been kept elementary without sacrificing depth of coverage or mathematical rigor. The first edition became a widely used text in universities worldwide as well as the standard reference for professionals. The second edition featured new chapters on the role of algorithms, probabilistic analysis and randomized algorithms, and linear programming. The third edition has been revised and updated throughout. It includes two completely new chapters, on van Emde Boas trees and multithreaded algorithms, substantial additions

to the chapter on recurrence (now called “Divide-and-Conquer”), and an appendix on matrices. It features improved treatment of dynamic programming and greedy algorithms and a new notion of edge-based flow in the material on flow networks. Many exercises and problems have been added for this edition. The international paperback edition is no longer available; the hardcover is available worldwide.

Evolutionary Optimization Algorithms - Dan Simon 2013-06-13

A clear and lucid bottom-up approach to the basic principles of evolutionary algorithms. Evolutionary algorithms (EAs) are a type of artificial intelligence. EAs are motivated by optimization processes that we observe in nature, such as natural selection, species migration, bird swarms, human culture, and ant colonies. This book discusses the theory, history, mathematics, and programming of evolutionary optimization algorithms. Featured algorithms include genetic algorithms, genetic programming, ant colony optimization, particle swarm optimization, differential evolution, biogeography-based optimization, and many others. *Evolutionary Optimization Algorithms*: Provides a straightforward, bottom-up approach that assists the reader in obtaining a clear—but theoretically rigorous—understanding of evolutionary algorithms, with an emphasis on implementation. Gives a careful treatment of recently developed EAs—including opposition-based learning, artificial fish swarms, bacterial foraging, and many others—and discusses their similarities and differences from more well-established EAs. Includes chapter-end problems plus a solutions manual available online for instructors. Offers simple examples that provide the reader with an intuitive understanding of the theory. Features source code for the examples available on the author's website. Provides advanced mathematical techniques for analyzing EAs, including Markov modeling and dynamic system modeling. *Evolutionary Optimization Algorithms: Biologically Inspired and Population-Based Approaches to Computer Intelligence* is an ideal text for advanced undergraduate students, graduate students, and professionals involved in engineering and computer science.

Algorithm Design - Jon Kleinberg 2012-02-28

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Algorithm Design* introduces algorithms by looking at the real-world problems that motivate them. The book teaches students a range of design and analysis techniques for problems that arise in computing applications. The text encourages an understanding of the algorithm design process and an appreciation of the role of algorithms in the broader field of computer science. August 6, 2009 Author, Jon Kleinberg, was recently cited in the *New York Times* for his statistical analysis research in the Internet age.

Blown to Bits - Harold Abelson 2008

'Blown to Bits' is about how the digital explosion is changing everything. The text explains the technology, why it creates so many surprises and why things often don't work the way we expect them to. It is also about things the information explosion is destroying: old assumptions about who is really in control of our lives.

The Design of Approximation Algorithms - David P. Williamson 2011-04-26

Discrete optimization problems are everywhere, from traditional operations research planning (scheduling, facility location and network design); to computer science databases; to advertising issues in viral marketing. Yet most such problems are NP-hard; unless $P = NP$, there are no efficient algorithms to find optimal solutions. This book shows how to design approximation algorithms: efficient algorithms that find provably near-optimal solutions. The book is organized around central algorithmic techniques for designing approximation algorithms, including greedy and local search algorithms, dynamic programming, linear and semidefinite programming, and randomization. Each chapter in the first section is devoted to a single algorithmic technique applied to several different problems, with more sophisticated treatment in the second section. The book also covers methods for proving that optimization problems are hard to approximate. Designed as a textbook for graduate-level algorithm courses, it will also serve as a reference for researchers interested in the heuristic solution of discrete optimization

problems.

Information, Physics, and Computation - Marc Mézard 2009-01-22

A very active field of research is emerging at the frontier of statistical physics, theoretical computer science/discrete mathematics, and coding/information theory. This book sets up a common language and pool of concepts, accessible to students and researchers from each of these fields.

Mining of Massive Datasets - Jure Leskovec 2014-11-13

Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets.

Introduction to Probability, Second Edition - Joseph K. Blitzstein
2019-02-08

Developed from celebrated Harvard statistics lectures, *Introduction to Probability* provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional application areas explored include genetics, medicine, computer science, and information theory. The authors present the material in an accessible style and motivate concepts using real-world examples. Throughout, they use stories to uncover connections between the fundamental distributions in statistics and conditioning to reduce complicated problems to manageable pieces. The book includes many intuitive explanations, diagrams, and practice problems. Each chapter ends with a section showing how to perform relevant simulations and calculations in R, a free statistical software environment. The second edition adds many new examples, exercises, and explanations, to deepen understanding of the ideas, clarify subtle concepts, and respond to feedback from many students and readers. New supplementary online resources have been developed, including animations and interactive visualizations, and the book has been updated to dovetail with these resources. Supplementary material is available on Joseph Blitzstein's website www.stat110.net. The supplements include: Solutions to selected exercises Additional practice problems Handouts including

review material and sample exams Animations and interactive visualizations created in connection with the edX online version of Stat 110. Links to lecture videos available on iTunes U and YouTube There is also a complete instructor's solutions manual available to instructors who require the book for a course.

Cloud Computing - Dan C. Marinescu 2013-05-30

Cloud Computing: Theory and Practice provides students and IT professionals with an in-depth analysis of the cloud from the ground up. Beginning with a discussion of parallel computing and architectures and distributed systems, the book turns to contemporary cloud infrastructures, how they are being deployed at leading companies such as Amazon, Google and Apple, and how they can be applied in fields such as healthcare, banking and science. The volume also examines how to successfully deploy a cloud application across the enterprise using virtualization, resource management and the right amount of networking support, including content delivery networks and storage area networks. Developers will find a complete introduction to application development provided on a variety of platforms. Learn about recent trends in cloud computing in critical areas such as: resource management, security, energy consumption, ethics, and complex systems Get a detailed hands-on set of practical recipes that help simplify the deployment of a cloud based system for practical use of computing clouds along with an in-depth discussion of several projects Understand the evolution of cloud computing and why the cloud computing paradigm has a better chance to succeed than previous efforts in large-scale distributed computing

Random Graph Dynamics - Rick Durrett 2006-10-23

The theory of random graphs began in the late 1950s in several papers by Erdos and Renyi. In the late twentieth century, the notion of six degrees of separation, meaning that any two people on the planet can be connected by a short chain of people who know each other, inspired Strogatz and Watts to define the small world random graph in which each site is connected to k close neighbors, but also has long-range connections. At a similar time, it was observed in human social and sexual networks and on the Internet that the number of neighbors of an

individual or computer has a power law distribution. This inspired Barabasi and Albert to define the preferential attachment model, which has these properties. These two papers have led to an explosion of research. The purpose of this book is to use a wide variety of mathematical argument to obtain insights into the properties of these graphs. A unique feature is the interest in the dynamics of process taking place on the graph in addition to their geometric properties, such as connectedness and diameter.

Smart Trends in Computing and Communications - Yu-Dong Zhang 2021

This book gathers high-quality papers presented at the Fifth International Conference on Smart Trends in Computing and Communications (SmartCom 2021), organized by Global Knowledge Research Foundation (GR Foundation) from March 2-3, 2021. It covers the state of the art and emerging topics in information, computer communications, and effective strategies for their use in engineering and managerial applications. It also explores and discusses the latest technological advances in, and future directions for, information and knowledge computing and its applications.

Handbook of Optimization in Complex Networks - My T. Thai 2011-11-25

Complex Social Networks is a newly emerging (hot) topic with applications in a variety of domains, such as communication networks, engineering networks, social networks, and biological networks. In the last decade, there has been an explosive growth of research on complex real-world networks, a theme that is becoming pervasive in many disciplines, ranging from mathematics and computer science to the social and biological sciences. Optimization of complex communication networks requires a deep understanding of the interplay between the dynamics of the physical network and the information dynamics within the network. Although there are a few books addressing social networks or complex networks, none of them has specially focused on the optimization perspective of studying these networks. This book provides the basic theory of complex networks with several new mathematical approaches and optimization techniques to design and analyze dynamic complex networks. A wide range of applications and optimization

problems derived from research areas such as cellular and molecular chemistry, operations research, brain physiology, epidemiology, and ecology.

Computational Complexity - Sanjeev Arora 2009-04-20

New and classical results in computational complexity, including interactive proofs, PCP, derandomization, and quantum computation. Ideal for graduate students.

Statistics - Robin H. Lock 2016-12-01

With Wiley's Enhanced E-Text, you get all the benefits of a downloadable, reflowable eBook with added resources to make your study time more effective, including: • Embedded & Searchable Tables & Figures • Links to Datasets through wiley.com • Video Solutions & Tutorials • Dataset Index embedded including links to datasets by page number
Statistics: Unlocking the Power of Data, 2nd Edition continues to utilize these intuitive methods like randomization and bootstrap intervals to introduce the fundamental idea of statistical inference. These methods are brought to life through authentically relevant examples, enabled through easy to use statistical software, and are accessible at very early stages of a course. The program includes the more traditional methods like t-tests, chi-square tests, etc. but only after students have developed a strong intuitive understanding of inference through randomization methods. The focus throughout is on data analysis and the primary goal is to enable students to effectively collect data, analyze data, and interpret conclusions drawn from data. The program is driven by real data and real applications.

Ecological Models and Data in R - Benjamin M. Bolker 2008-07-21

Introduction and background; Exploratory data analysis and graphics; Deterministic functions for ecological modeling; Probability and stochastic distributions for ecological modeling; Stochastic simulation and power analysis; Likelihood and all that; Optimization and all that; Likelihood examples; Standard statistics revisited; Modeling variance; Dynamic models.

Fog/Edge Computing For Security, Privacy, and Applications - Wei Chang 2021-01-04

This book provides the state-of-the-art development on security and privacy for fog/edge computing, together with their system architectural support and applications. This book is organized into five parts with a total of 15 chapters. Each area corresponds to an important snapshot. The first part of this book presents an overview of fog/edge computing, focusing on its relationship with cloud technology and the future with the use of 5G communication. Several applications of edge computing are discussed. The second part of this book considers several security issues in fog/edge computing, including the secure storage and search services, collaborative intrusion detection method on IoT-fog computing, and the feasibility of deploying Byzantine agreement protocols in untrusted environments. The third part of this book studies the privacy issues in fog/edge computing. It first investigates the unique privacy challenges in fog/edge computing, and then discusses a privacy-preserving framework for the edge-based video analysis, a popular machine learning application on fog/edge. This book also covers the security architectural design of fog/edge computing, including a comprehensive overview of vulnerabilities in fog/edge computing within multiple architectural levels, the security and intelligent management, the implementation of network-function-virtualization-enabled multicasting in part four. It explains how to use the blockchain to realize security services. The last part of this book surveys applications of fog/edge computing, including the fog/edge computing in Industrial IoT, edge-based augmented reality, data streaming in fog/edge computing, and the blockchain-based application for edge-IoT. This book is designed for academics, researchers and government officials, working in the field of fog/edge computing and cloud computing. Practitioners, and business organizations (e.g., executives, system designers, and marketing professionals), who conduct teaching, research, decision making, and designing fog/edge technology will also benefit from this book. The content of this book will be particularly useful for advanced-level students studying computer science, computer technology, and information systems, but also applies to students in business, education, and economics, who would benefit from the information, models, and case studies therein.

Handbook of Mathematical Geosciences - B.S. Daya Sagar 2018-06-25
This Open Access handbook published at the IAMG's 50th anniversary, presents a compilation of invited path-breaking research contributions by award-winning geoscientists who have been instrumental in shaping the IAMG. It contains 45 chapters that are categorized broadly into five parts (i) theory, (ii) general applications, (iii) exploration and resource estimation, (iv) reviews, and (v) reminiscences covering related topics like mathematical geosciences, mathematical morphology, geostatistics, fractals and multifractals, spatial statistics, multipoint geostatistics, compositional data analysis, informatics, geocomputation, numerical methods, and chaos theory in the geosciences.

Peer-to-Peer Systems - Peter Druschel 2003-06-30

Peer-to-peer has emerged as a promising new paradigm for large-scale distributed computing. The International Workshop on Peer-to-Peer Systems (IPTPS) aimed to provide a forum for researchers active in peer-to-peer computing to discuss the state of the art and to identify key research challenges. The goal of the workshop was to examine peer-to-peer technologies, applications, and systems, and also to identify key research issues and challenges that lie ahead. In the context of this workshop, peer-to-peer systems were characterized as being decentralized, self-organizing distributed systems, in which all or most communication is symmetric. The program of the workshop was a combination of invited talks, presentations of position papers, and discussions covering novel peer-to-peer applications and systems, peer-to-peer infrastructure, security in peer-to-peer systems, anonymity and anti-censorship, performance of peer-to-peer systems, and workload characterization for peer-to-peer systems. To ensure a productive workshop environment, attendance was limited to 55 participants. Each potential participant was asked to submit a position paper of 5 pages that exposed a new problem, advocated a specific solution, or reported on actual experience. We received 99 submissions and were able to accept 31. Participants were invited based on the originality, technical merit, and topical relevance of their submissions, as well as the likelihood that the ideas expressed in their submissions would lead to

insightful technical discussions at the workshop.

Representations and Characters of Groups - Gordon James 2001-10-18

This book provides a modern introduction to the representation theory of finite groups. Now in its second edition, the authors have revised the text and added much new material. The theory is developed in terms of modules, since this is appropriate for more advanced work, but considerable emphasis is placed upon constructing characters. Included here are the character tables of all groups of order less than 32, and all simple groups of order less than 1000. Applications covered include Burnside's p^qb theorem, the use of character theory in studying subgroup structure and permutation groups, and how to use representation theory to investigate molecular vibration. Each chapter features a variety of exercises, with full solutions provided at the end of the book. This will be ideal as a course text in representation theory, and in view of the applications, will be of interest to chemists and physicists as well as mathematicians.

Proceedings of International Conference on Advances in Computing - Aswatha Kumar M. 2012-09-03

This is the first International Conference on Advances in Computing (ICAdC-2012). The scope of the conference includes all the areas of New Theoretical Computer Science, Systems and Software, and Intelligent systems. Conference Proceedings is a culmination of research results, papers and the theory related to all the three major areas of computing mentioned above. Helps budding researchers, graduates in the areas of Computer Science, Information Science, Electronics, Telecommunication, Instrumentation, Networking to take forward their research work based on the reviewed results in the paper by mutual interaction through e-mail contacts in the proceedings.

Probability and Computing - Michael Mitzenmacher 2005-01-31

"This textbook is designed to accompany a one- or two-semester course for advanced undergraduates or beginning graduate students in computer science and applied mathematics. - It gives an excellent introduction to the probabilistic techniques and paradigms used in the development of probabilistic algorithms and analyses. - It assumes only

an elementary background in discrete mathematics and gives a rigorous yet accessible treatment of the material, with numerous examples and applications."--Jacket.

Multilayer Control of Networked Cyber-Physical Systems - Sabato Manfredi 2016-09-17

This book faces the interdisciplinary challenge of formulating performance-assessing design approaches for networked cyber-physical systems (NCPSs). Its novel distributed multilayer cooperative control deals simultaneously with communication-network and control performance required for the network and application layers of an NCPS respectively. Practically, it distributes the computational burden among different devices, which act cooperatively to achieve NCPS goals. The approach can be applied to NCPSs based on both wired and wireless technologies and so is suitable for future network infrastructures in which different protocols and technologies coexist. The book reports realistic results from performance evaluation of the new approach, when applied in different operative scenarios. Readers of this book will benefit by: learning a general, technology-independent methodology for the design and implementation of cooperative distributed algorithms for flow control at the network layer of an NCPS that gives algorithm-parameter-tuning guidelines for assessing the desired quality of service performance; learning a general methodology for the design and implementation of consensus-based algorithms at the application layer that allows monitoring and control of distributed physical systems and gives algorithm-parameter-tuning guidelines for assessing the desired control system performance; understanding the main network simulators needed to validate the effectiveness of the proposed multilayer control approach in different realistic network operation scenarios; and practising with a cooperative multilayer control project that assesses acceptable NCPS performance in networked monitoring and robot systems, autonomous and queuing networks, and other critical human relief applications. Researchers, graduate students and practitioners working in automation, engineering, sensor networks, mobile robotics and computer networks will find this book instructive. It will also be

helpful to network administrators and technicians implementing application-layer and network-layer solutions or installing, configuring or troubleshooting network and control system components of NCPs.

Progress in Advanced Computing and Intelligent Engineering - Chhabi Rani Panigrahi 2020-10-29

This book features high-quality research papers presented at the 4th International Conference on Advanced Computing and Intelligent Engineering (ICACIE 2019), Department of Computer Science, Rama Devi Women's University, Bhubaneswar, Odisha, India. It includes sections describing technical advances and contemporary research in the fields of advanced computing and intelligent engineering, which are based on the presented articles. Intended for postgraduate students and researchers working in the discipline of computer science and engineering, the book also appeals to researchers in the domain of electronics as it covers hardware technologies and future communication technologies.

Algorithm Design - Michael T. Goodrich 2001-10-15

Michael Goodrich and Roberto Tamassia, authors of the successful, *Data Structures and Algorithms in Java, 2/e*, have written *Algorithm Engineering*, a text designed to provide a comprehensive introduction to the design, implementation and analysis of computer algorithms and data structures from a modern perspective. This book offers theoretical analysis techniques as well as algorithmic design patterns and experimental methods for the engineering of algorithms. Market: Computer Scientists; Programmers.

Analysis of Biological Networks - Björn H. Junker 2011-09-20

An introduction to biological networks and methods for their analysis. *Analysis of Biological Networks* is the first book of its kind to provide readers with a comprehensive introduction to the structural analysis of biological networks at the interface of biology and computer science. The book begins with a brief overview of biological networks and graph theory/graph algorithms and goes on to explore: global network properties, network centralities, network motifs, network clustering, Petri nets, signal transduction and gene regulation networks, protein

interaction networks, metabolic networks, phylogenetic networks, ecological networks, and correlation networks. *Analysis of Biological Networks* is a self-contained introduction to this important research topic, assumes no expert knowledge in computer science or biology, and is accessible to professionals and students alike. Each chapter concludes with a summary of main points and with exercises for readers to test their understanding of the material presented. Additionally, an FTP site with links to author-provided data for the book is available for deeper study. This book is suitable as a resource for researchers in computer science, biology, bioinformatics, advanced biochemistry, and the life sciences, and also serves as an ideal reference text for graduate-level courses in bioinformatics and biological research.

Matrix Analysis - Rajendra Bhatia 2013-12-01

This book presents a substantial part of matrix analysis that is functional analytic in spirit. Topics covered include the theory of majorization, variational principles for eigenvalues, operator monotone and convex functions, and perturbation of matrix functions and matrix inequalities. The book offers several powerful methods and techniques of wide applicability, and it discusses connections with other areas of mathematics.

Mathematics for Computer Science - Eric Lehman 2017-03-08

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

High-Dimensional Probability - Roman Vershynin 2018-09-27

An integrated package of powerful probabilistic tools and key applications in modern mathematical data science.

Introduction to Software Testing - Paul Ammann 2008-01-28

Extensively class-tested, this textbook takes an innovative approach to software testing: it defines testing as the process of applying a few well-defined, general-purpose test criteria to a structure or model of the software. It incorporates the latest innovations in testing, including techniques to test modern types of software such as OO, web applications, and embedded software. The book contains numerous examples throughout. An instructor's solution manual, PowerPoint slides, sample syllabi, additional examples and updates, testing tools for students, and example software programs in Java are available on an extensive website.

Data Communications and Computer Networks - Michael Duck 2003
Introduction, datacommunications, information theory, introduction to local area networks. Internet protocols ...

Handbook of Computer Networks and Cyber Security - Brij B. Gupta
2019-12-31

This handbook introduces the basic principles and fundamentals of cyber security towards establishing an understanding of how to protect computers from hackers and adversaries. The highly informative subject matter of this handbook, includes various concepts, models, and terminologies along with examples and illustrations to demonstrate substantial technical details of the field. It motivates the readers to exercise better protection and defense mechanisms to deal with attackers and mitigate the situation. This handbook also outlines some of the exciting areas of future research where the existing approaches can be implemented. Exponential increase in the use of computers as a means of storing and retrieving security-intensive information, requires placement of adequate security measures to safeguard the entire computing and communication scenario. With the advent of Internet and its underlying technologies, information security aspects are becoming a prime concern towards protecting the networks and the cyber ecosystem from variety of threats, which is illustrated in this handbook. This handbook primarily targets professionals in security, privacy and trust to use and improve the reliability of businesses in a distributed manner, as well as computer scientists and software developers, who are seeking to

carry out research and develop software in information and cyber security. Researchers and advanced-level students in computer science will also benefit from this reference.

Probability and Algorithms - National Research Council 1992-02-01
Some of the hardest computational problems have been successfully attacked through the use of probabilistic algorithms, which have an element of randomness to them. Concepts from the field of probability are also increasingly useful in analyzing the performance of algorithms, broadening our understanding beyond that provided by the worst-case or average-case analyses. This book surveys both of these emerging areas on the interface of the mathematical sciences and computer science. It is designed to attract new researchers to this area and provide them with enough background to begin explorations of their own.

Elliptic Diophantine Equations - Nikos Tzanakis 2013-08-29

This book presents in a unified and concrete way the beautiful and deep mathematics - both theoretical and computational - on which the explicit solution of an elliptic Diophantine equation is based. It collects numerous results and methods that are scattered in the literature. Some results are hidden behind a number of routines in software packages, like Magma and Maple; professional mathematicians very often use these routines just as a black-box, having little idea about the mathematical treasure behind them. Almost 20 years have passed since the first publications on the explicit solution of elliptic Diophantine equations with the use of elliptic logarithms. The "art" of solving this type of equation has now reached its full maturity. The author is one of the main persons that contributed to the development of this art. The monograph presents a well-balanced combination of a variety of theoretical tools (from Diophantine geometry, algebraic number theory, theory of linear forms in logarithms of various forms - real/complex and p-adic elliptic - and classical complex analysis), clever computational methods and techniques (LLL algorithm and de Weger's reduction technique, AGM algorithm, Zagier's technique for computing elliptic integrals), ready-to-use computer packages. A result is the solution in practice of a large general class of Diophantine equations.

Probability and Statistics for Data Science - Norman Matloff 2019-06-21
Probability and Statistics for Data Science: Math + R + Data covers "math stat"—distributions, expected value, estimation etc.—but takes the phrase "Data Science" in the title quite seriously: * Real datasets are used extensively. * All data analysis is supported by R coding. * Includes many Data Science applications, such as PCA, mixture distributions, random graph models, Hidden Markov models, linear and logistic regression, and neural networks. * Leads the student to think critically about the "how" and "why" of statistics, and to "see the big picture." * Not "theorem/proof"-oriented, but concepts and models are stated in a mathematically precise manner. Prerequisites are calculus, some matrix algebra, and some experience in programming. Norman Matloff is a professor of computer science at the University of California, Davis, and was formerly a statistics professor there. He is on the editorial boards of the Journal of Statistical Software and The R Journal. His book *Statistical Regression and Classification: From Linear Models to Machine Learning* was the recipient of the Ziegel Award for the best book reviewed in *Technometrics* in 2017. He is a recipient of his university's Distinguished Teaching Award.

Knowledge Discovery from Data Streams - Joao Gama 2010-05-25
Since the beginning of the Internet age and the increased use of ubiquitous computing devices, the large volume and continuous flow of distributed data have imposed new constraints on the design of learning algorithms. Exploring how to extract knowledge structures from evolving and time-changing data, *Knowledge Discovery from Data Streams* presents a coherent overview of state-of-the-art research in learning from data streams. The book covers the fundamentals that are imperative to understanding data streams and describes important applications, such as TCP/IP traffic, GPS data, sensor networks, and customer click streams. It also addresses several challenges of data mining in the future, when stream mining will be at the core of many applications. These challenges involve designing useful and efficient data mining solutions applicable to real-world problems. In the appendix, the author includes examples of publicly available software and online data

sets. This practical, up-to-date book focuses on the new requirements of the next generation of data mining. Although the concepts presented in the text are mainly about data streams, they also are valid for different areas of machine learning and data mining.

Statistical Analysis of Network Data with R - Eric D. Kolaczyk 2014-05-22
Networks have permeated everyday life through everyday realities like the Internet, social networks, and viral marketing. As such, network analysis is an important growth area in the quantitative sciences, with roots in social network analysis going back to the 1930s and graph theory going back centuries. Measurement and analysis are integral components of network research. As a result, statistical methods play a critical role in network analysis. This book is the first of its kind in network research. It can be used as a stand-alone resource in which multiple R packages are used to illustrate how to conduct a wide range of network analyses, from basic manipulation and visualization, to summary and characterization, to modeling of network data. The central package is *igraph*, which provides extensive capabilities for studying network graphs in R. This text builds on Eric D. Kolaczyk's book *Statistical Analysis of Network Data* (Springer, 2009).

Data Structures and Algorithm Analysis in Java - Mark Allen Weiss 2014-09-24

Data Structures and Algorithm Analysis in Java is an advanced algorithms book that fits between traditional CS2 and Algorithms Analysis courses. In the old ACM Curriculum Guidelines, this course was known as CS7. It is also suitable for a first-year graduate course in algorithm analysis. As the speed and power of computers increases, so does the need for effective programming and algorithm analysis. By approaching these skills in tandem, Mark Allen Weiss teaches readers to develop well-constructed, maximally efficient programs in Java. Weiss clearly explains topics from binary heaps to sorting to NP-completeness, and dedicates a full chapter to amortized analysis and advanced data structures and their implementation. Figures and examples illustrating successive stages of algorithms contribute to Weiss' careful, rigorous and in-depth analysis of each type of algorithm. A logical organization of

topics and full access to source code complement the text's coverage.

Channel Codes - William Ryan 2009-09-17

Channel coding lies at the heart of digital communication and data storage, and this detailed introduction describes the core theory as well as decoding algorithms, implementation details, and performance analyses. In this book, Professors Ryan and Lin provide clear information on modern channel codes, including turbo and low-density parity-check (LDPC) codes. They also present detailed coverage of BCH codes, Reed-Solomon codes, convolutional codes, finite geometry codes, and product codes, providing a one-stop resource for both classical and modern

coding techniques. Assuming no prior knowledge in the field of channel coding, the opening chapters begin with basic theory to introduce newcomers to the subject. Later chapters then extend to advanced topics such as code ensemble performance analyses and algebraic code design. 250 varied and stimulating end-of-chapter problems are also included to test and enhance learning, making this an essential resource for students and practitioners alike.

Notes on Randomized Algorithms - James Aspnes 2014-12-05

Notes on Randomized Algorithms By James Aspnes